

Non-Interactive Secure Computation of Inner-Product from LPN and LWE

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Université
de Paris

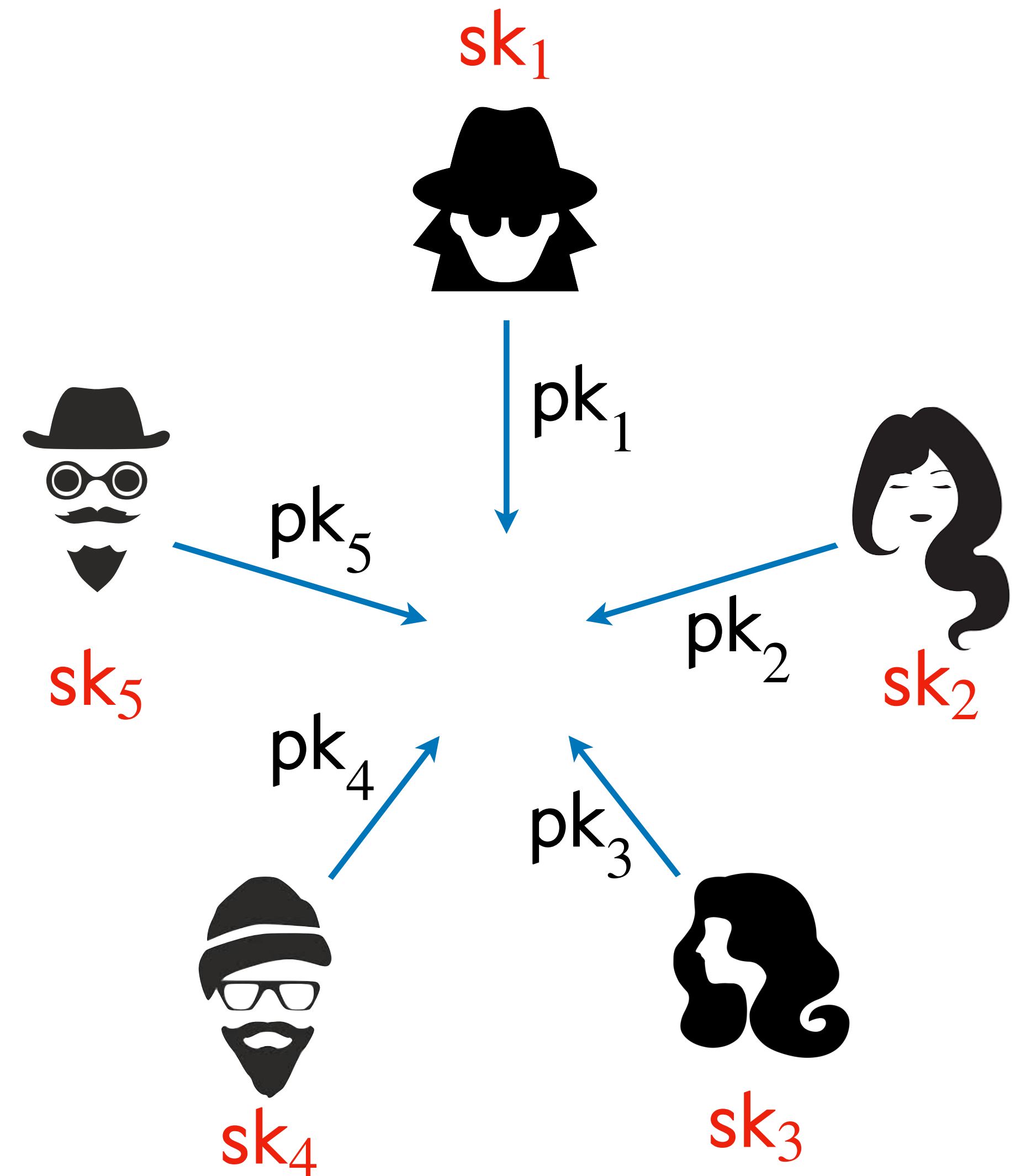
Non-Interactive Key Exchange

A very appealing interaction pattern:

- n parties simultaneously broadcast a single message
- All pairs of parties get a shared private key
- Avoids the $\Omega(n^2)$ overhead of naive pairwise exchange

Non-Interactive Secure Computation

This Work



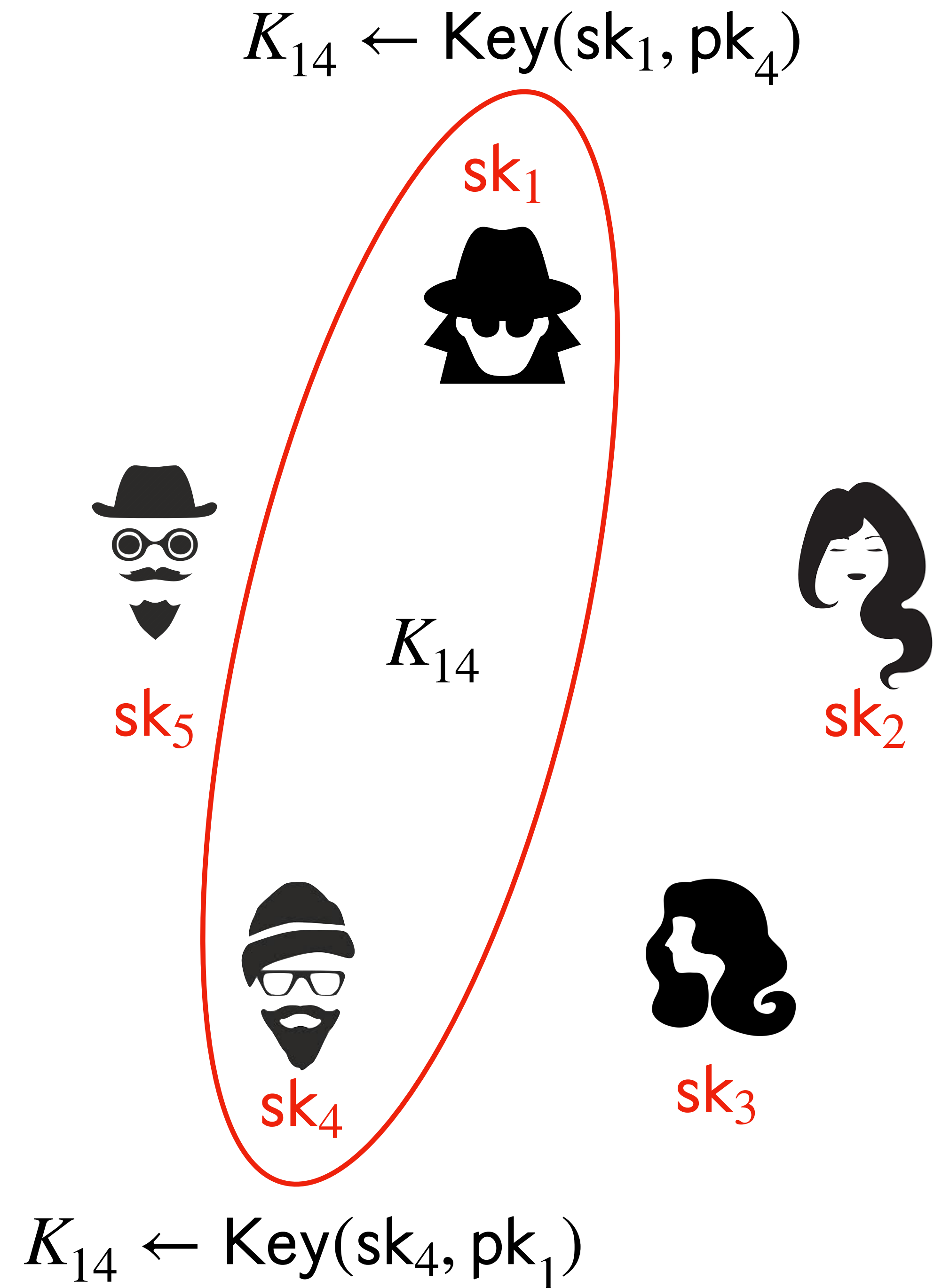
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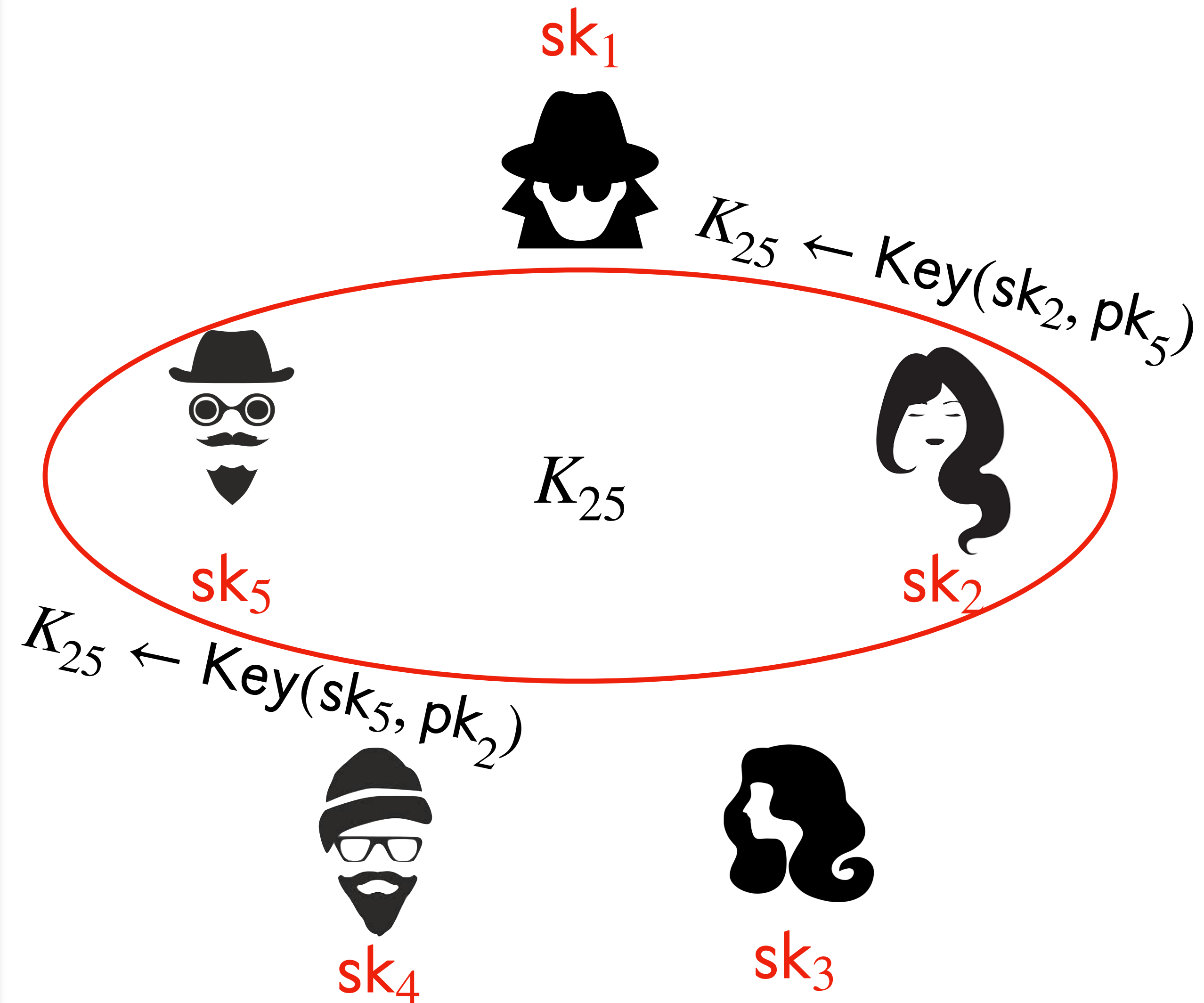
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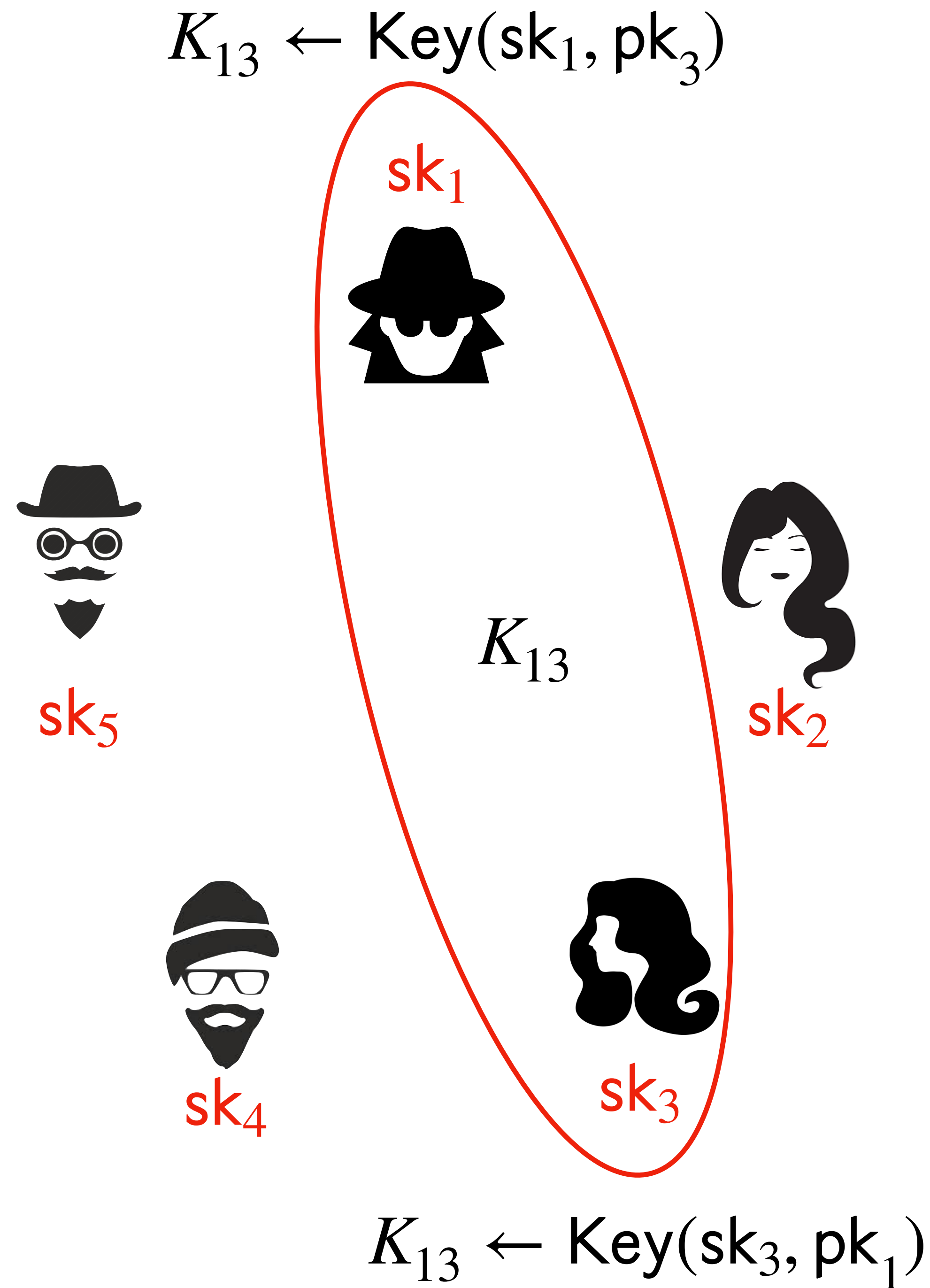
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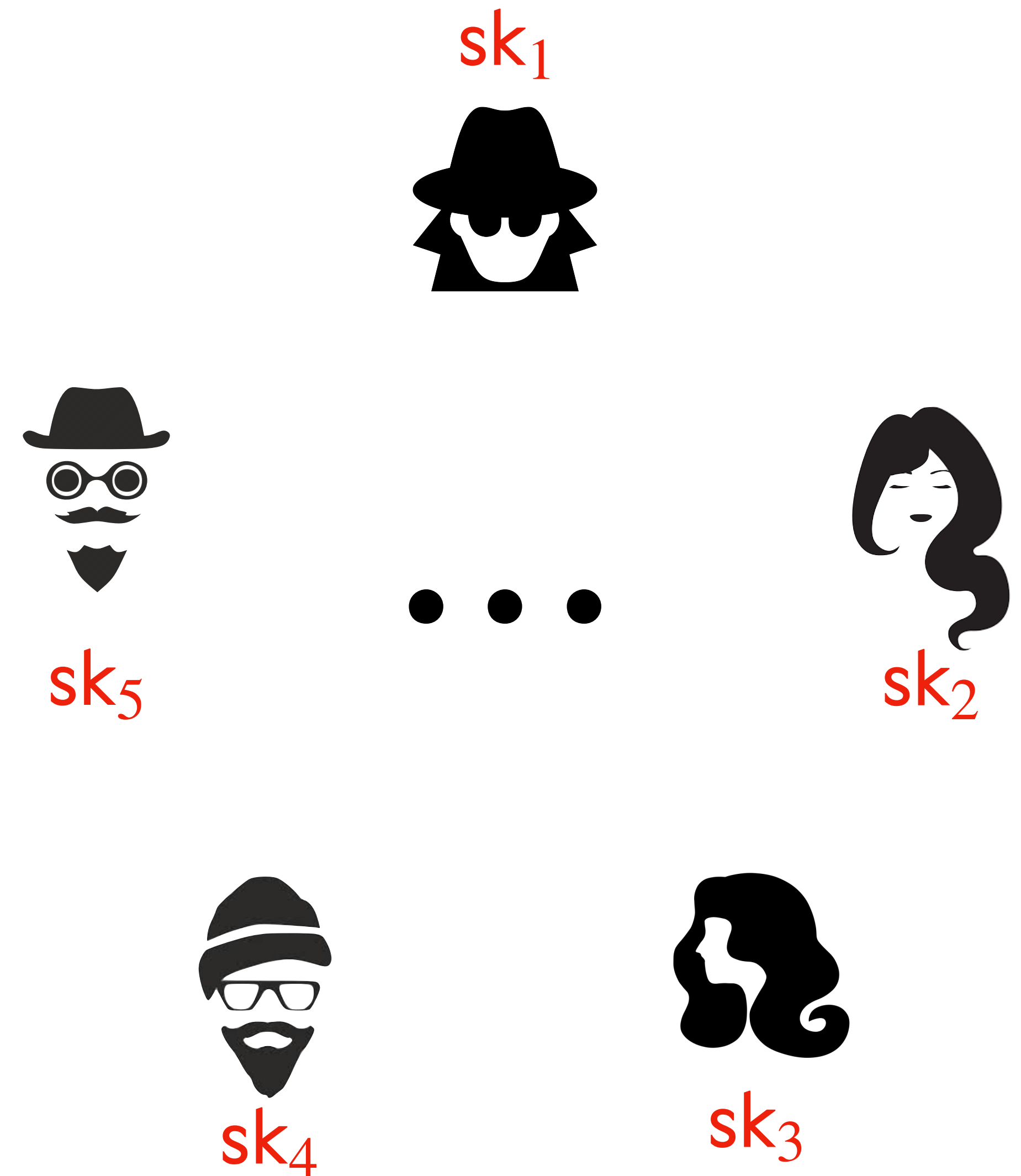
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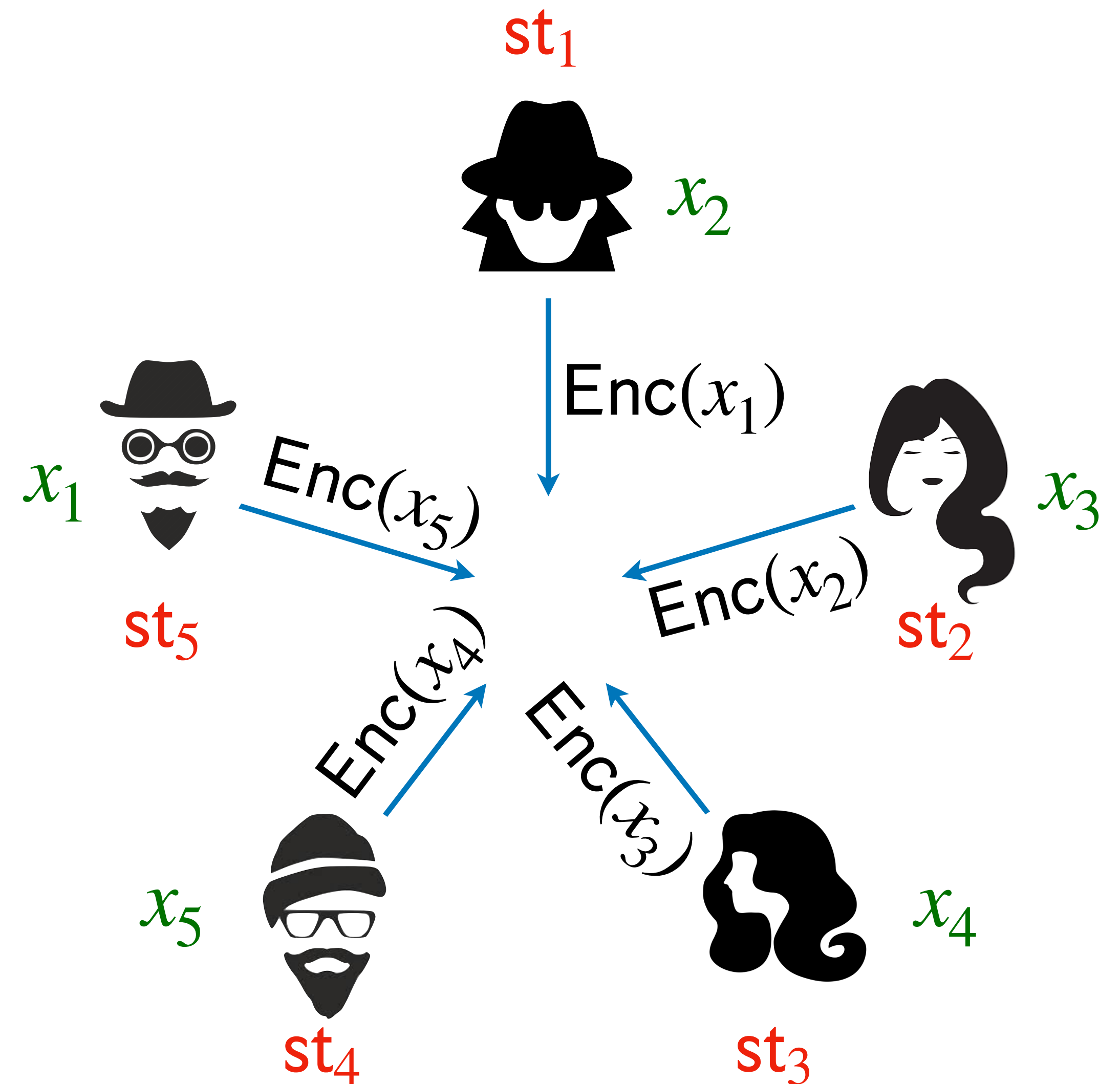
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Non-Interactive Secure Computation

Can we get a similar pattern for some simple MPC?

- n parties broadcast an *encoding* of their input
- Pairs (P_i, P_j) can compute $f_i(x_i, x_j)$ and $f_j(x_i, x_j)$ from their state and the other party's encoding
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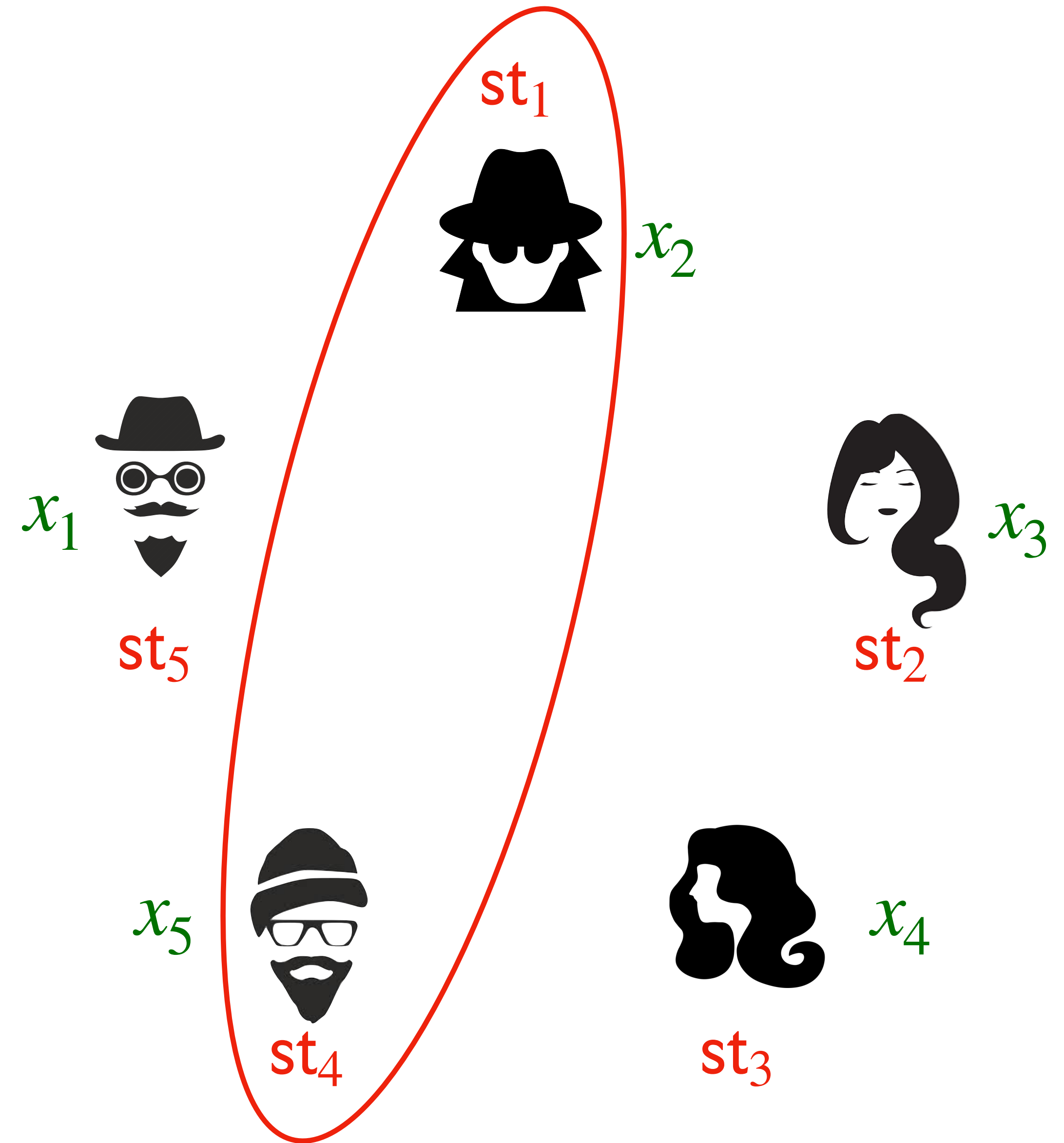
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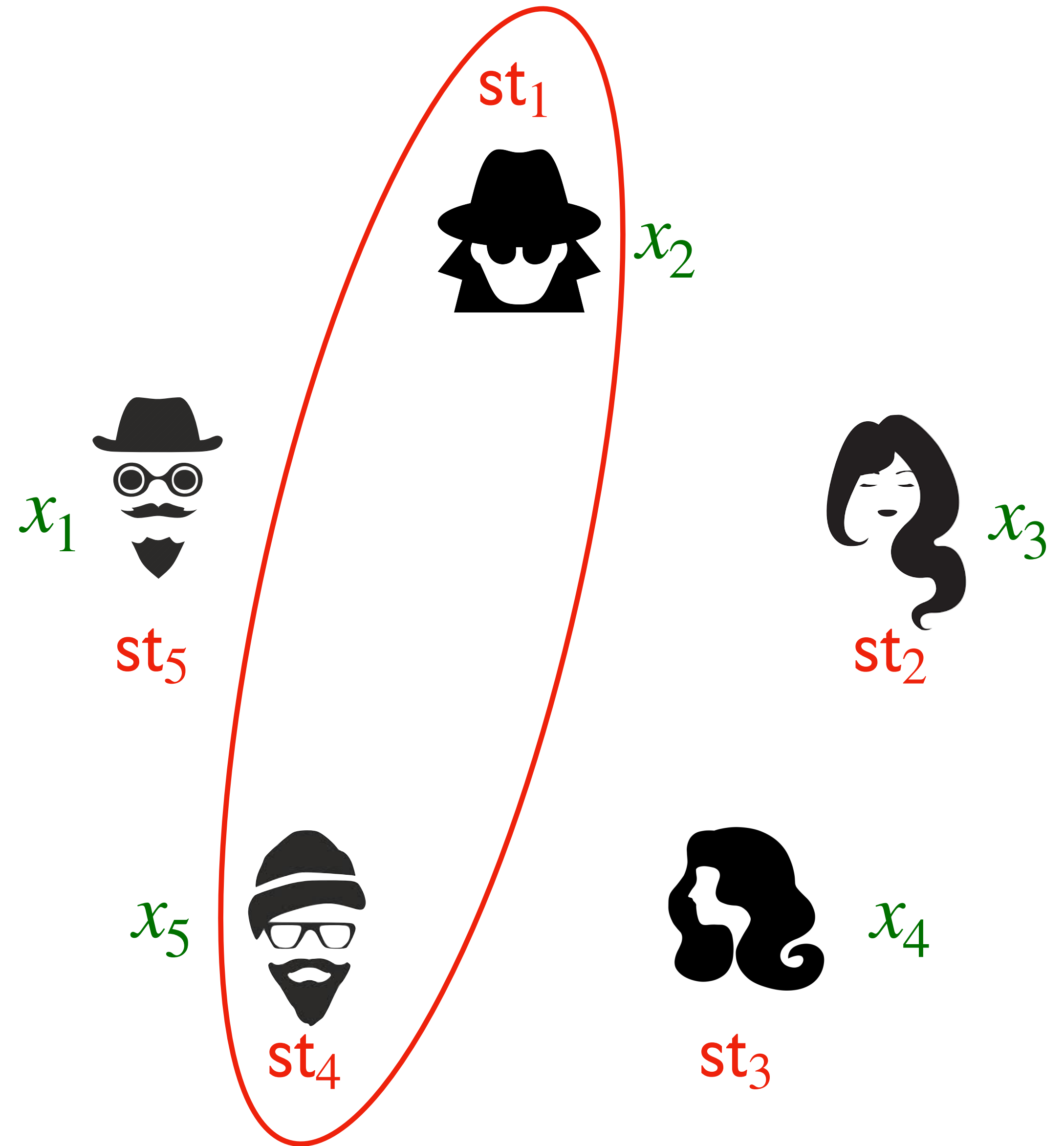
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This Work

- Non-interactive MPC for *shares of inner products*: $f_i(x_i, x_j), f_j(x_i, x_j)$ form shares of $\langle x_i, x_j \rangle$ over \mathbb{F}
- Reconstructing the result = sending a single element of \mathbb{F}

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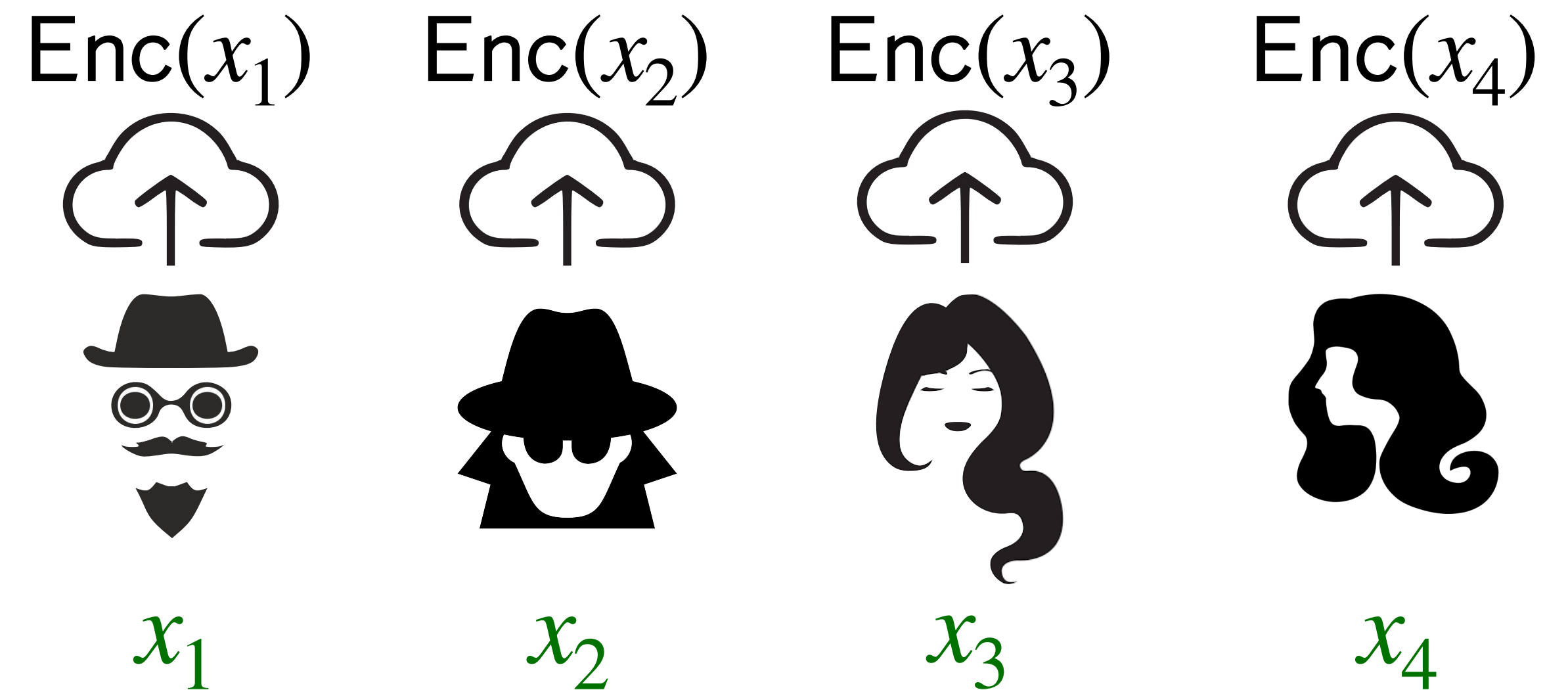
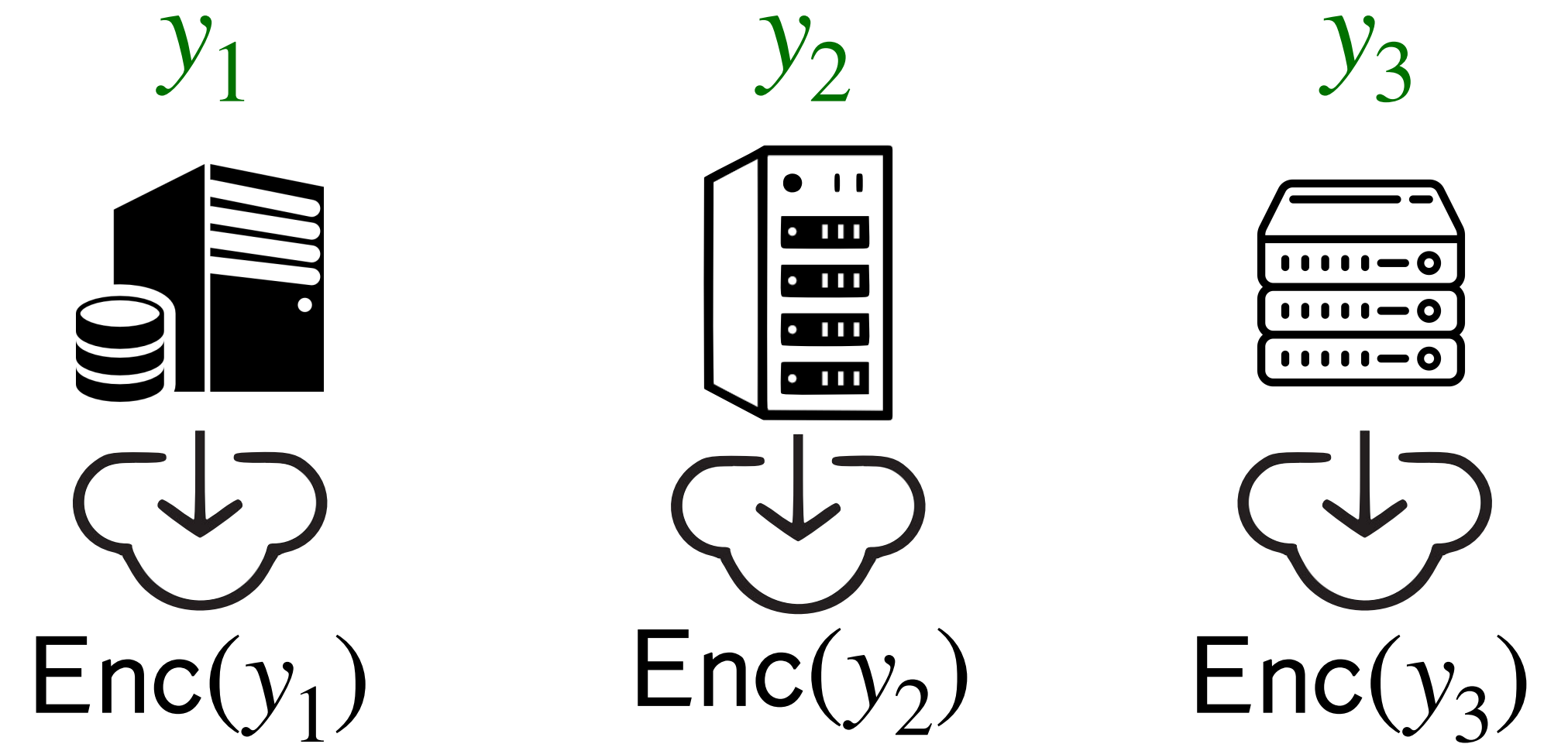


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Non-Interactive Inner Product: Applications

Inner products is a simple, but very useful function:

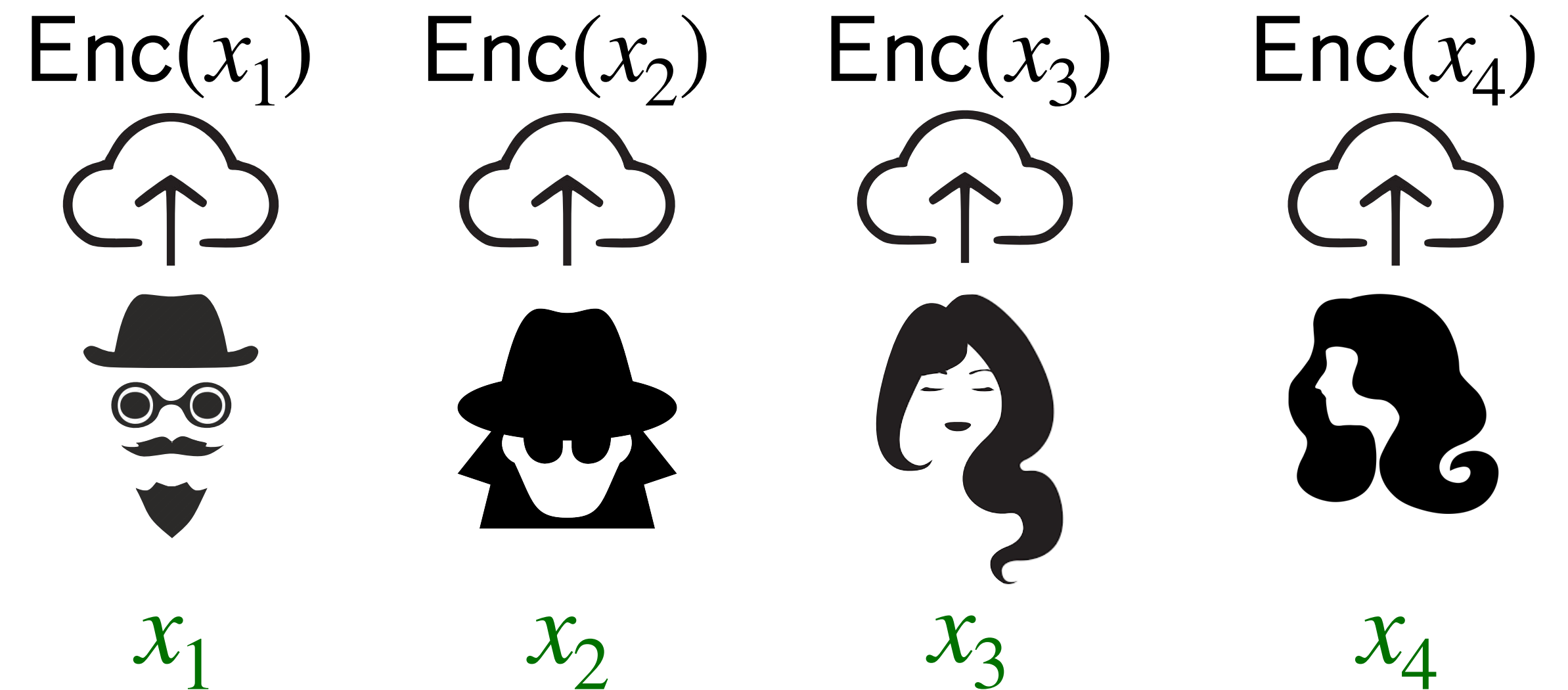
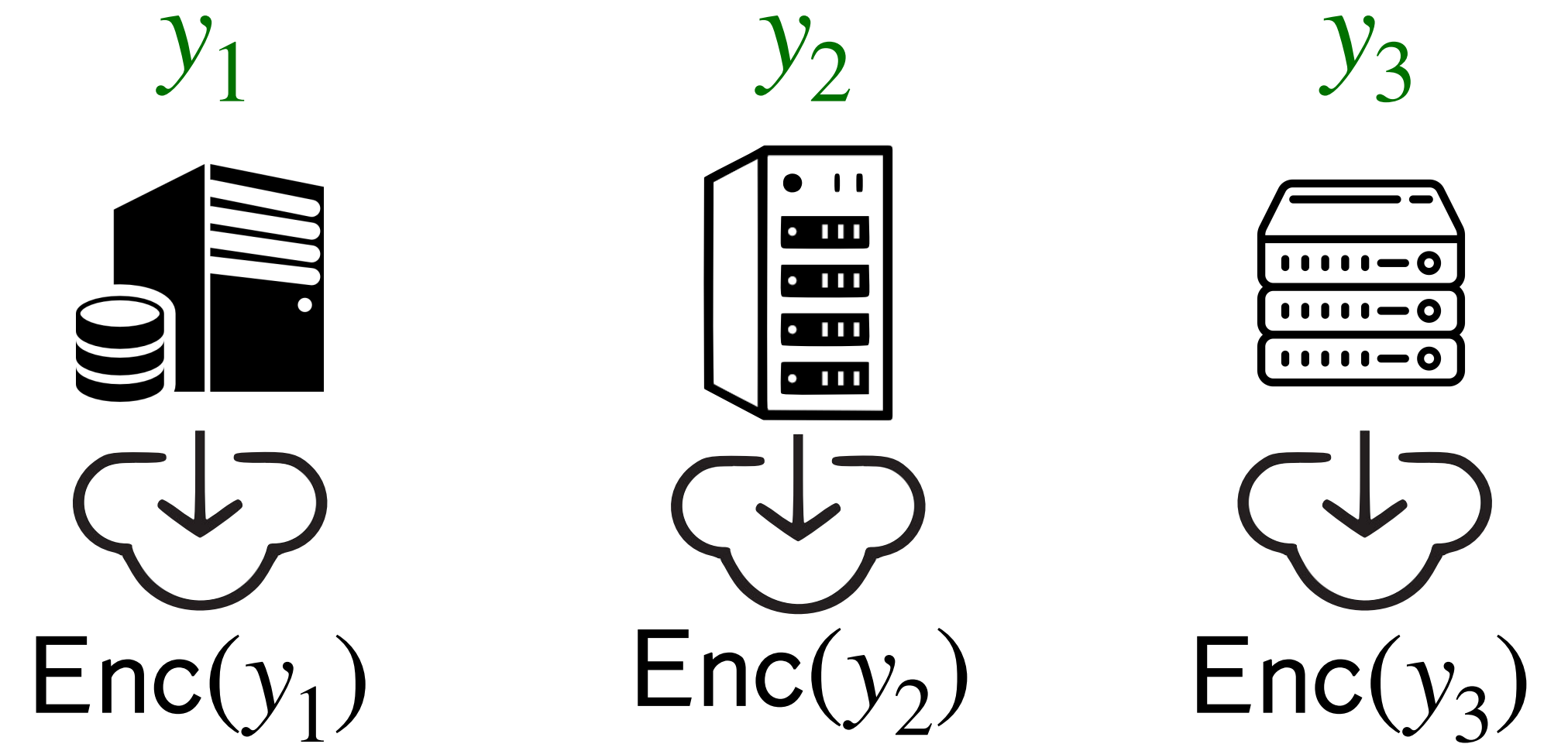
- Biometric authentication (via Hamming distance)
- Pattern matching (via Hamming distance)
- ML (k-nearest neighbours, SVM, rule mining...)
- Linear algebra
- Similarity measure
- Simple statistics
- ...



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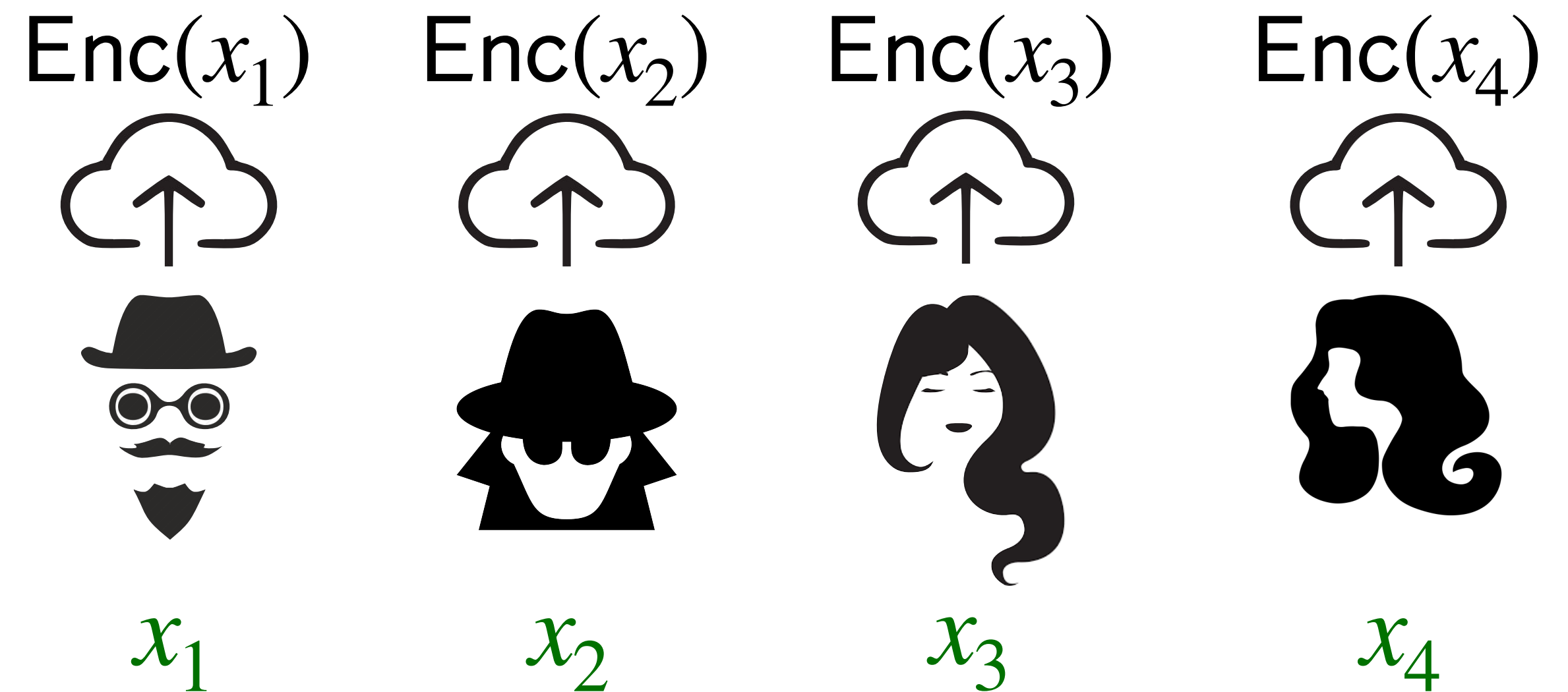
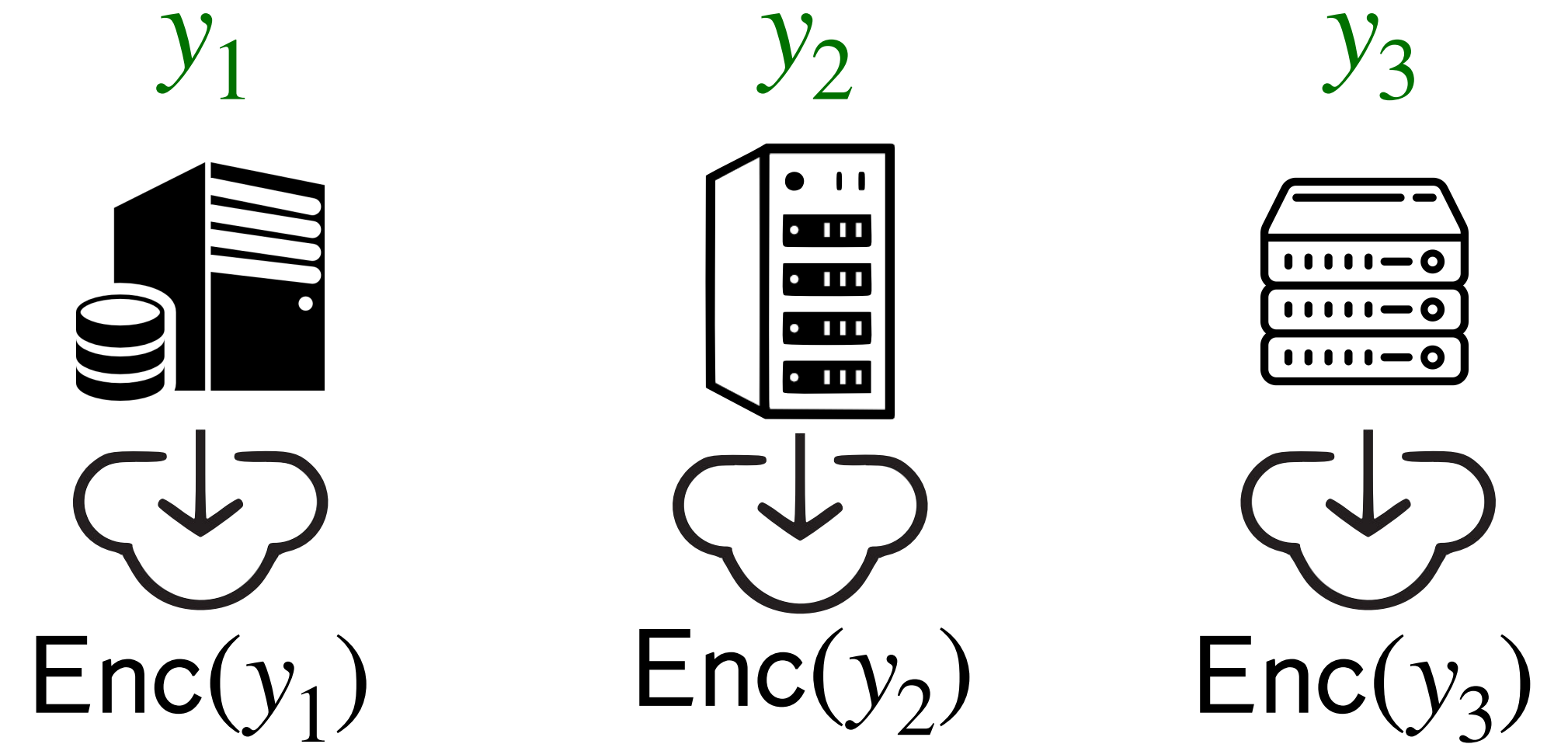
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Toy Example: Biometrics

- n clients and m servers with a fingerprint stored.
- Ahead of time, each party publishes an encoding of its fingerprint.



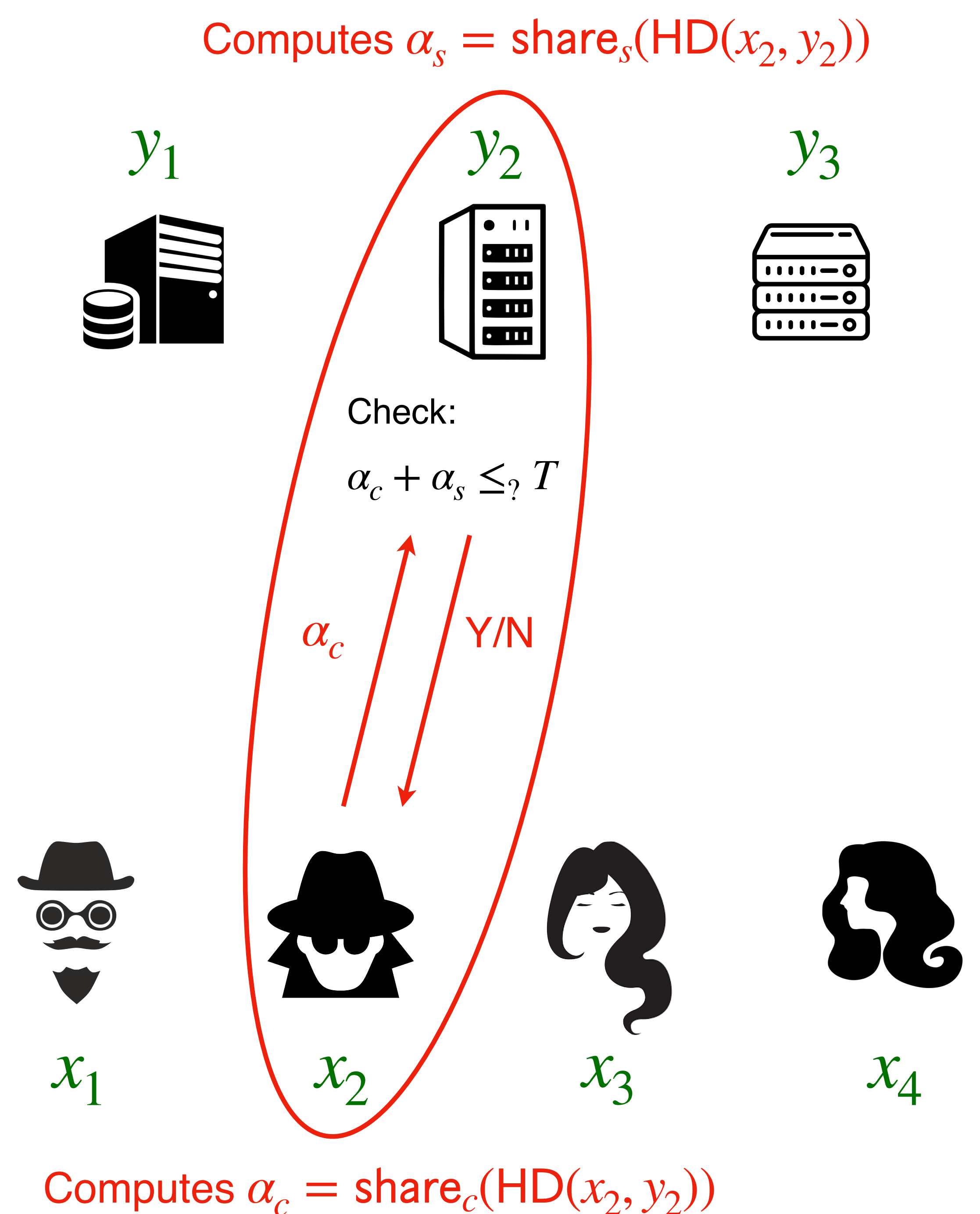
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Toy Example: Biometrics

- n clients and m servers with a fingerprint stored.
- Ahead of time, each party publishes an encoding of its fingerprint.
- Later, a client C_i can authenticate to a server S_j by locally computing and sending his share of the Hamming distance, a **single element of \mathbb{F}** .



Preliminaries: LPN and LWE

LPN and LWE – Primal Form

$$\left(\begin{array}{c} \text{Random matrix} \\ \uparrow \\ G \end{array} , \begin{array}{c} \text{Short secret} \\ \uparrow \\ G \cdot \text{Noise} \end{array} \right) \approx \$$$

The diagram illustrates the primal form of the Learning With Errors (LWE) problem. It shows a pair of components enclosed in large parentheses, followed by an approximation symbol and a dollar sign. The first component is a green square labeled 'G' with an upward arrow from the text 'Random matrix' below it. A comma follows. The second component is a green square labeled 'G' with a dot operator to its right, followed by a gray vertical bar with an upward arrow from the text 'Short secret' below it, a plus sign, and a pink vertical bar with an upward arrow from the text 'Noise' below it.

Preliminaries: LPN and LWE

LPN and LWE – Primal Form

$$\left(\begin{array}{c} \color{green} G \\ \text{Random matrix} \end{array}, \begin{array}{c} \color{green} G \cdot \color{gray} \text{Short secret} \\ \text{Short secret} \end{array} + \begin{array}{c} \color{pink} \text{Noise} \\ \text{Noise} \end{array} \right) \approx \$$$

$$\begin{array}{l} \text{LPN}(\mathbb{F}_2): \color{green} G \leftarrow_{\$} \mathbb{F}_2^{m \times n}, \color{gray} \leftarrow_{\$} \mathbb{F}_2^n, \color{pink} \leftarrow_{\$} \text{Ber}(\mathbb{F}_2)^n \\ \text{LPN}(\mathbb{F}_p): \color{green} G \leftarrow_{\$} \mathbb{F}_p^{m \times n}, \color{gray} \leftarrow_{\$} \mathbb{F}_p^n, \color{pink} \leftarrow_{\$} \text{Ber}(\mathbb{F}_p)^n \end{array} \begin{array}{l} \swarrow \\ \searrow \end{array} \text{'Sparse'}$$

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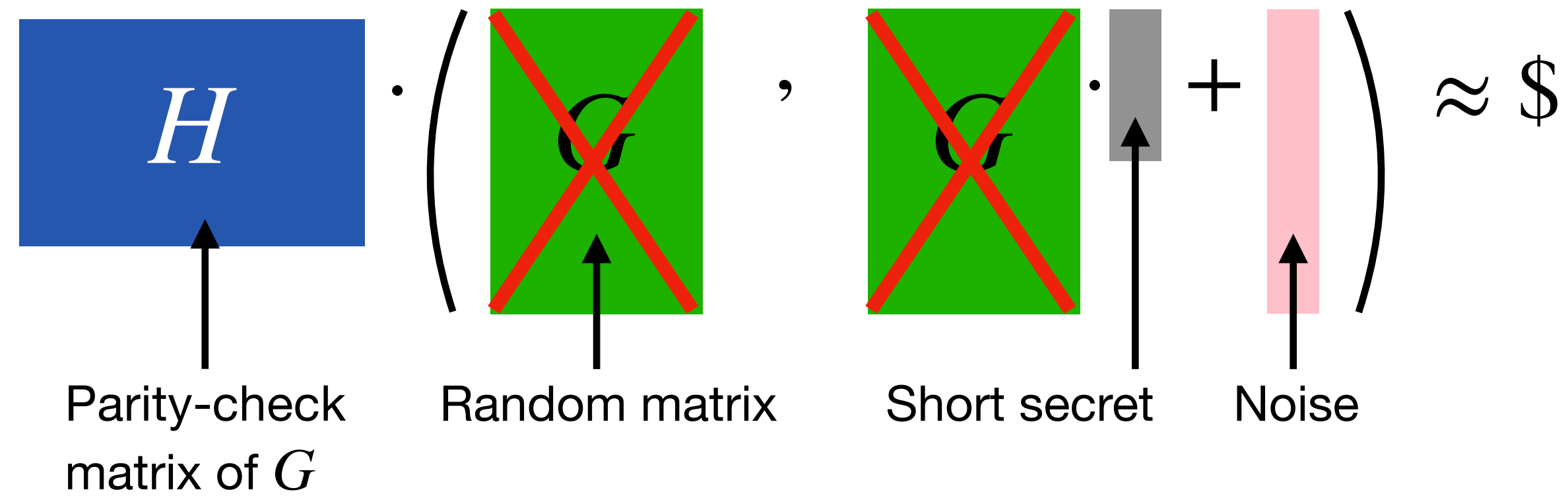
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LWE(\mathbb{F}_p): $\color{green} G \leftarrow_{\$} \mathbb{F}_p^{m \times n}$, $\color{gray} \leftarrow_{\$} \mathbb{F}_p^n$, $\color{pink} \leftarrow_{\$} [-B, B]^n$ \leftarrow *'Small'*

Preliminaries: LPN and LWE

LPN and LWE – Dual Form



- LPN(\mathbb{F}_2): $G \leftarrow_{\$} \mathbb{F}_2^{m \times n}$, $s \leftarrow_{\$} \mathbb{F}_2^n$, $\text{Noise} \leftarrow_{\$} \text{Ber}(\mathbb{F}_2)^n$
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- 'Sparse'* (pointing to LPN and LPN(\mathbb{F}_p))
'Small' (pointing to LWE)

Preliminaries: LPN and LWE

LPN and LWE – Dual Form

$$\left(\begin{array}{c} \boxed{H} \\ \text{Random matrix} \end{array}, \begin{array}{c} \boxed{H} \\ \text{Noise} \end{array} \right) \cdot \approx \$$$

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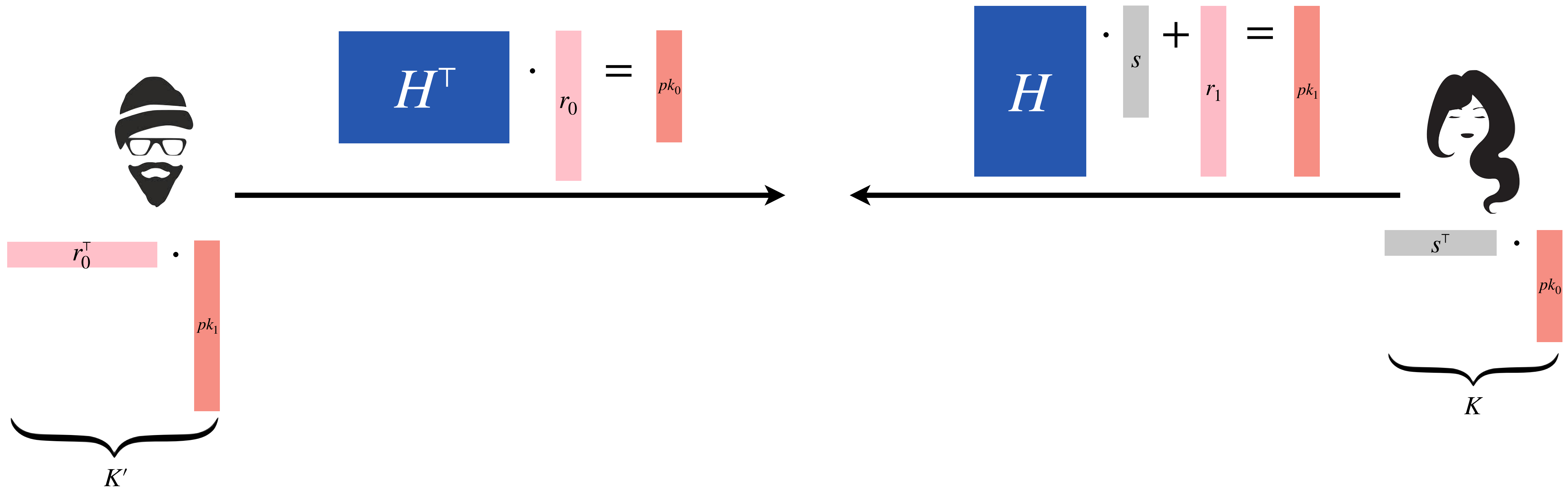
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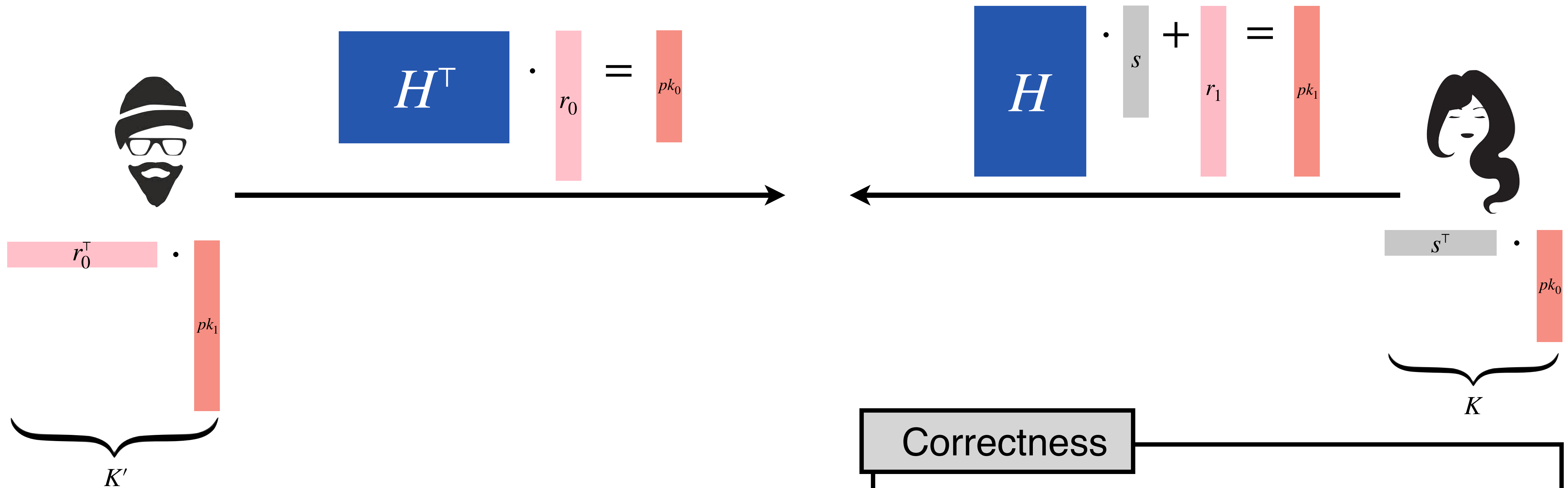
← 'Sparse'

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Alekhnovich Key Exchange



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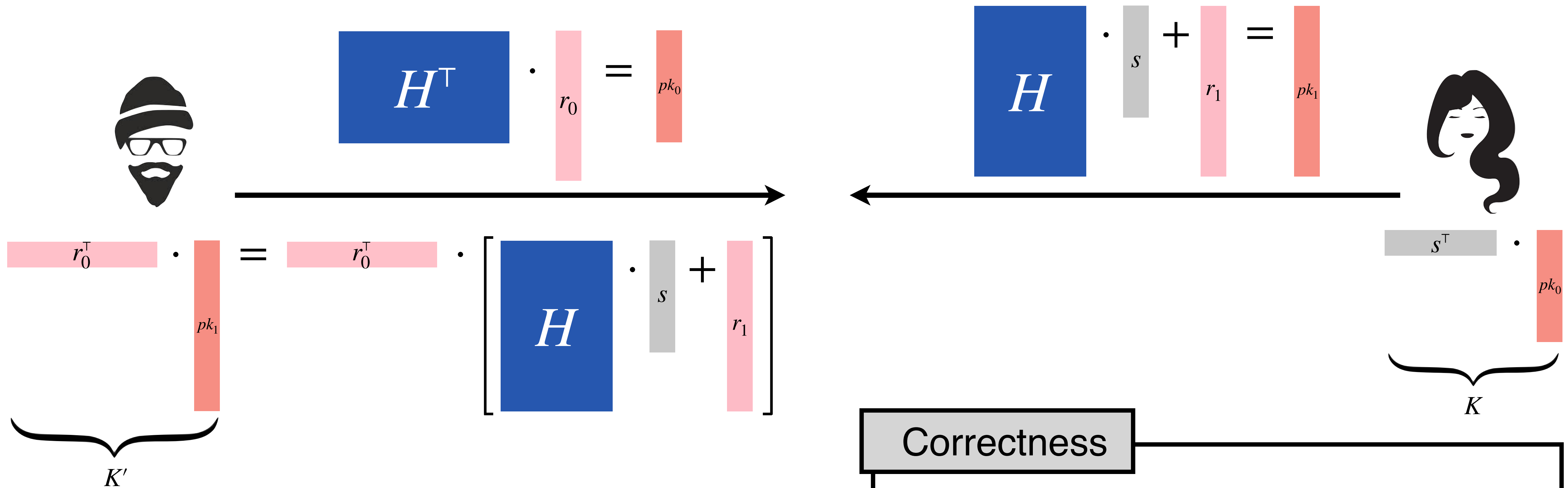
Correctness

Claim: $\Pr[K = K'] \approx t^2/n \ll 1$

$$\begin{aligned}
 K' &= r_0^T \cdot (H \cdot s + r_1) = (H^T \cdot r_0)^T \cdot s + r_0^T \cdot r_1 \\
 &= pk_0^T \cdot s + r_0^T \cdot r_1 = K + e
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Where $\Pr[e = 1] \approx t^2/n \ll 1$

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Alekhnovich Key Exchange



$$H^T \cdot r_0 = pk_0$$

$$H \cdot s + r_1 = pk_1$$



$$r_0^T \cdot pk_1 = K'$$

$$r_0^T \cdot [H \cdot s + r_1]$$

$$s^T \cdot pk_0 = K$$

$$= s^T \cdot pk_0 + r_0^T \cdot r_1$$

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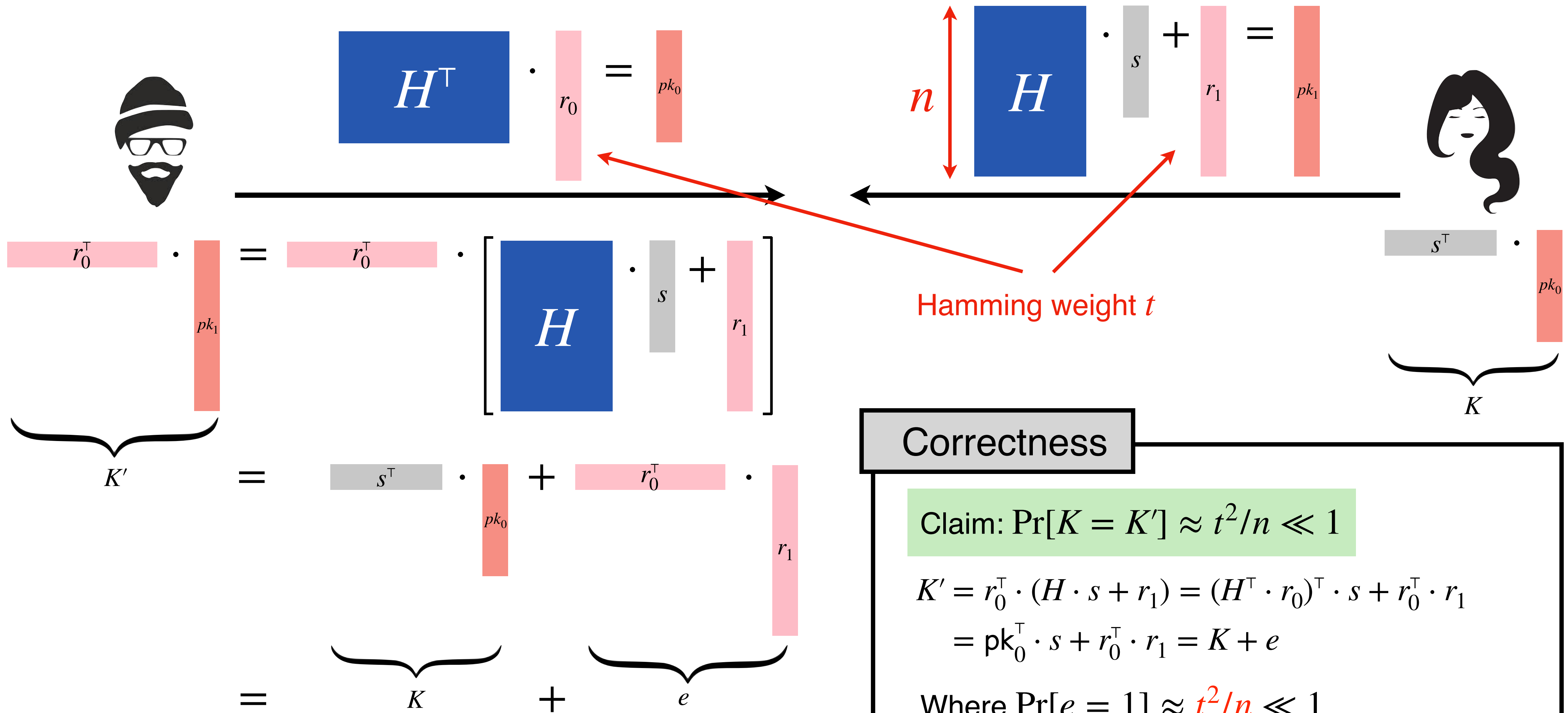
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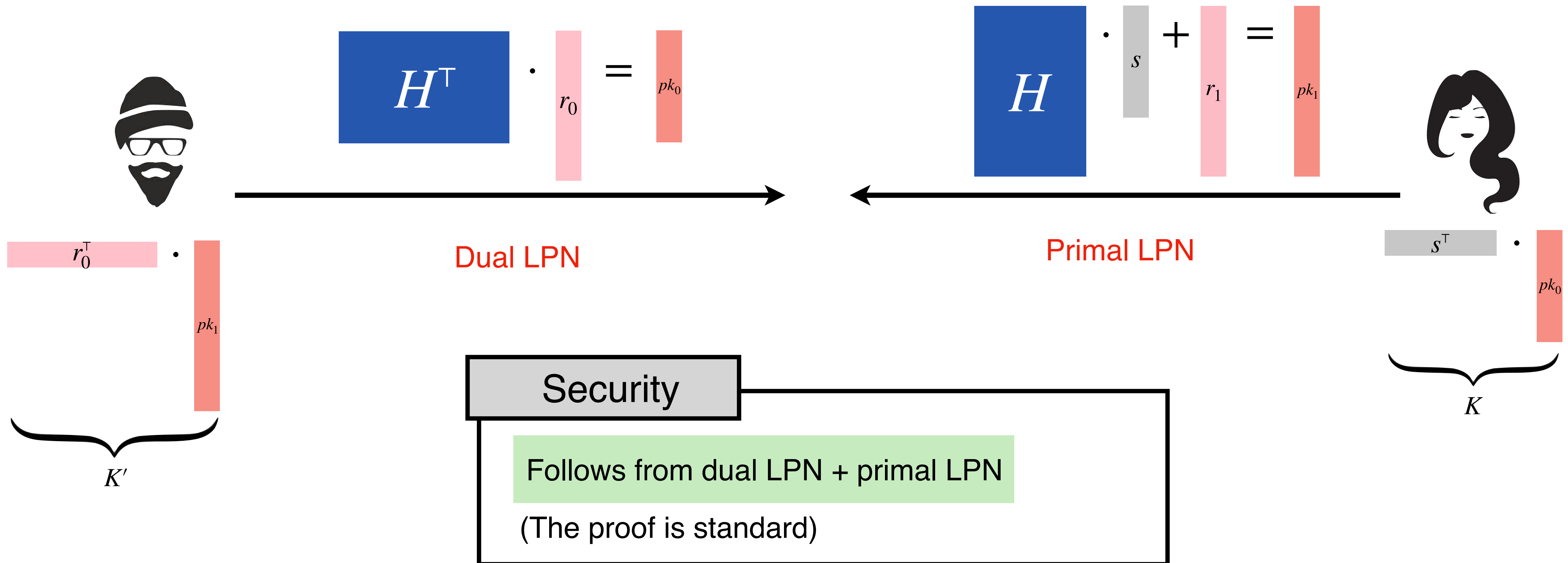
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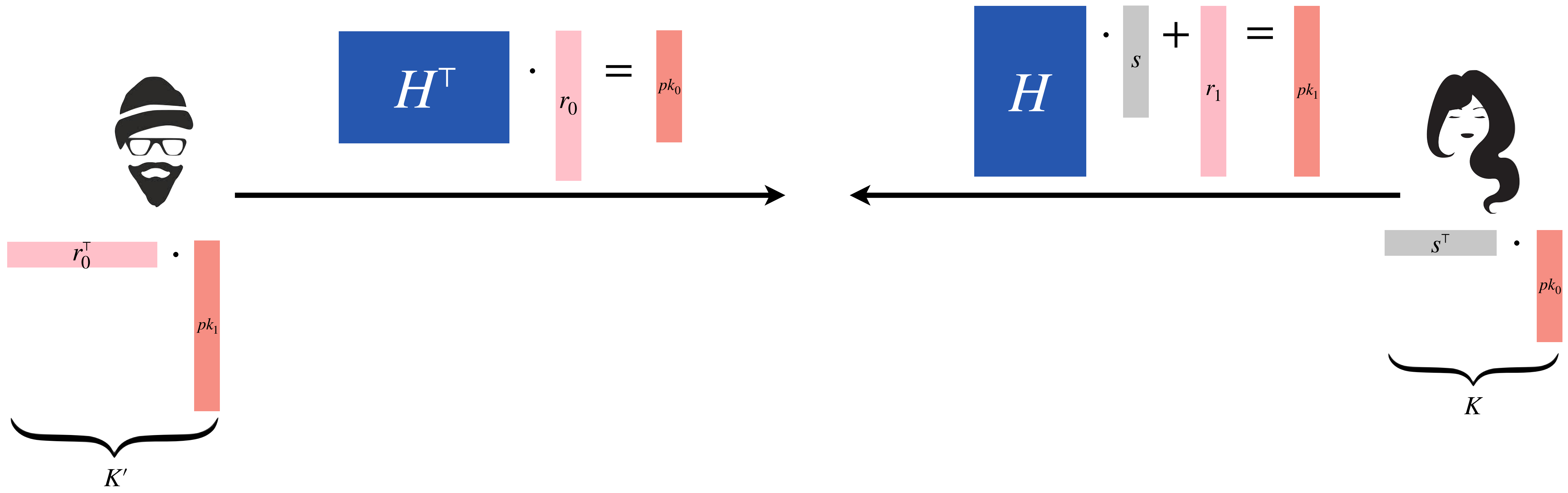
Alekhnovich Key Exchange



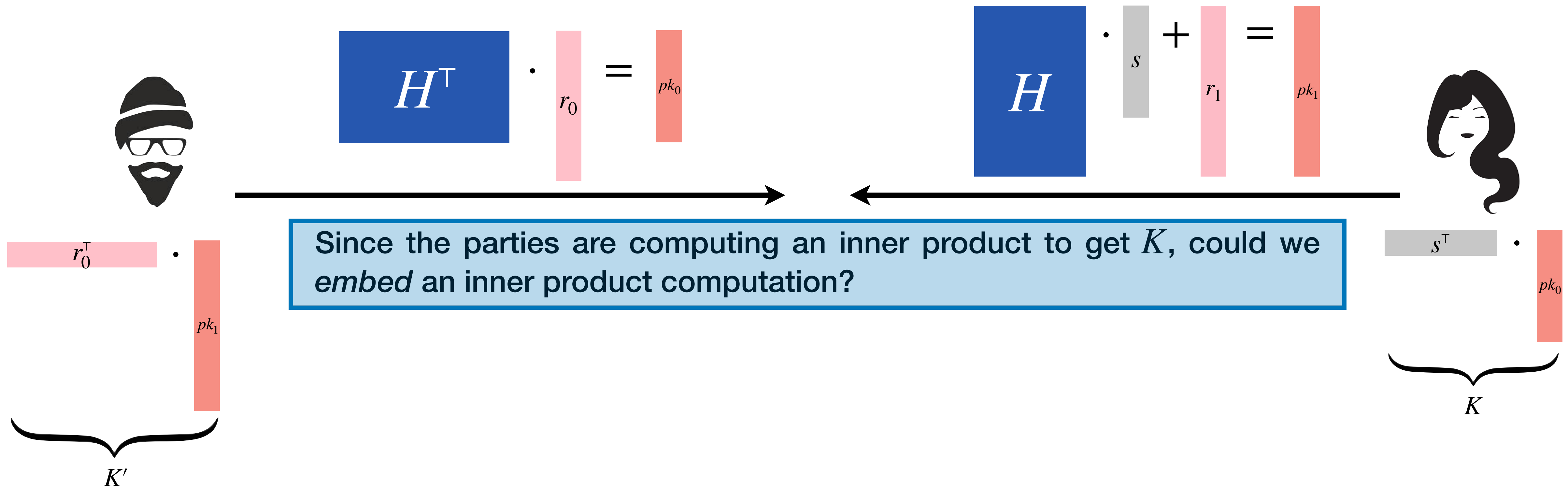
Alekhnovich Key Exchange



Embedding an Inner Product in Alekhnovich's Key Exchange



Embedding an Inner Product in Alekhnovich's Key Exchange



Embedding an Inner Product in Alekhnovich's Key Exchange



$$x - H^T \cdot r_0 = pk_0$$

$$H \cdot s + r_1 = pk_1$$



Since the parties are computing an inner product to get K , could we *embed* an inner product computation?

Input: x

Warmup attempt: only Bob has an input

Bob computes:

Alice computes:

Embedding an Inner Product in Alekhnovich's Key Exchange



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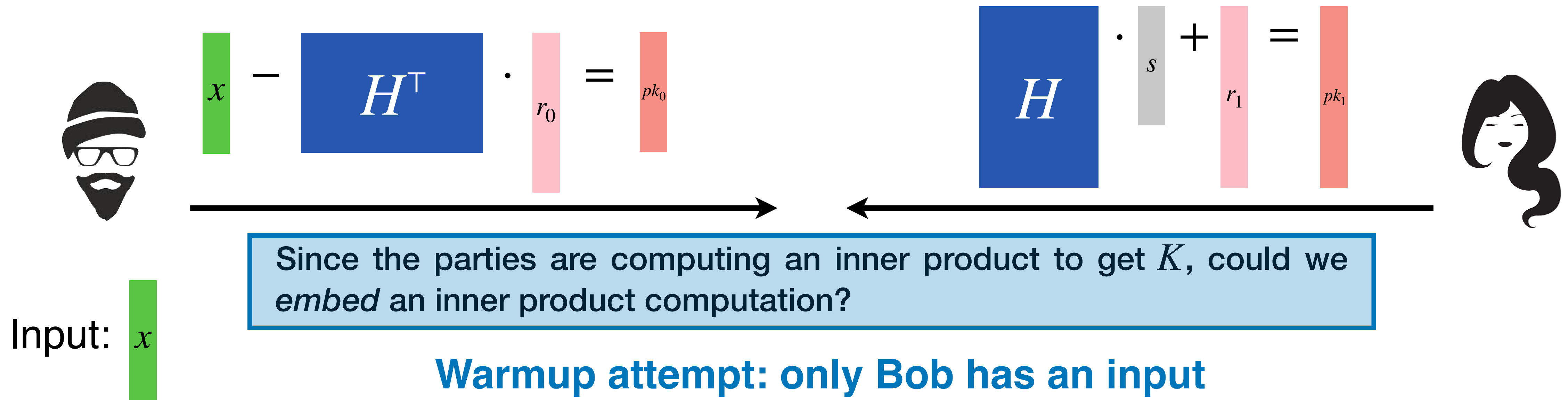
Bob computes:

$$\underbrace{r_0^T \cdot pk_1}_{K'} = - \underbrace{s^T \cdot pk_0}_{-K} + s^T \cdot x + e$$

Alice computes:

$$s^T \cdot pk_0 = K$$

Embedding an Inner Product in Alekhnovich's Key Exchange



Bob computes:

$$\underbrace{r_0^\top \cdot pk_1}_{K'} = - \underbrace{s^\top \cdot pk_0}_{-K} + s^\top \cdot x + e$$

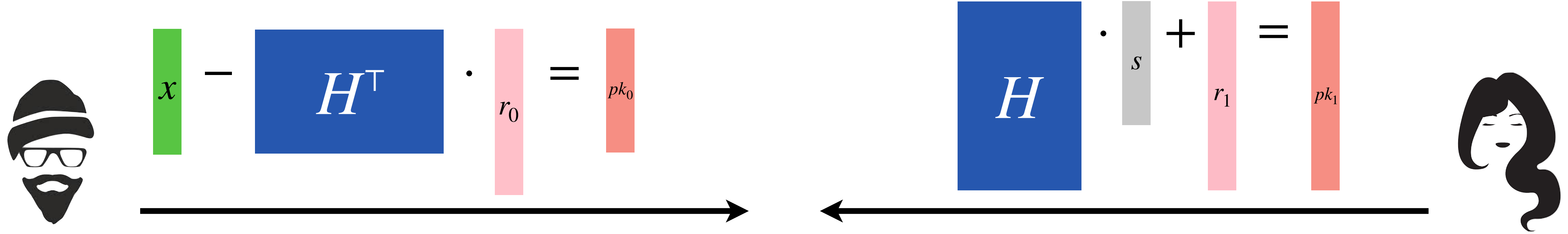
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$$s^\top \cdot pk_0 = K$$

K and K' form (noisy) additive share of $\langle x, s \rangle$

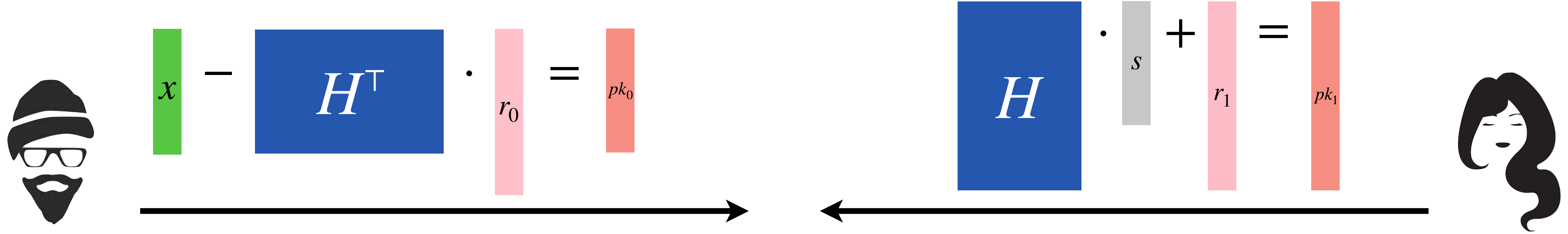
We are making progress — but s has to be random for primal LPN to hold!

Embedding an Inner Product in Alekhnovich's Key Exchange



How to embed Alice's input in s ?

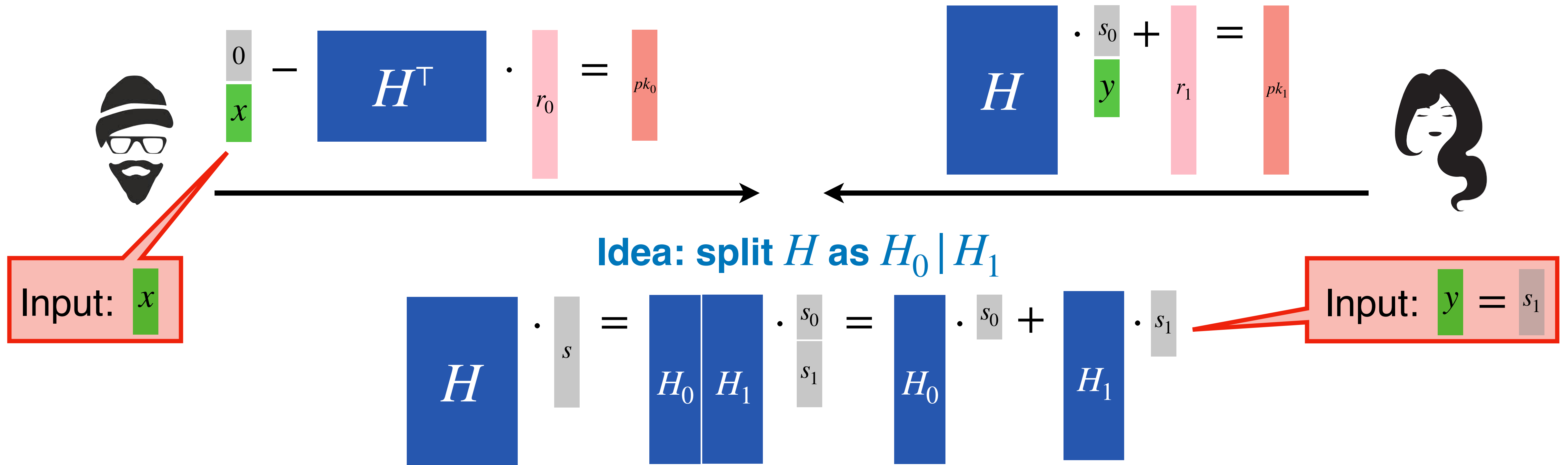
Embedding an Inner Product in Alekhnovich's Key Exchange



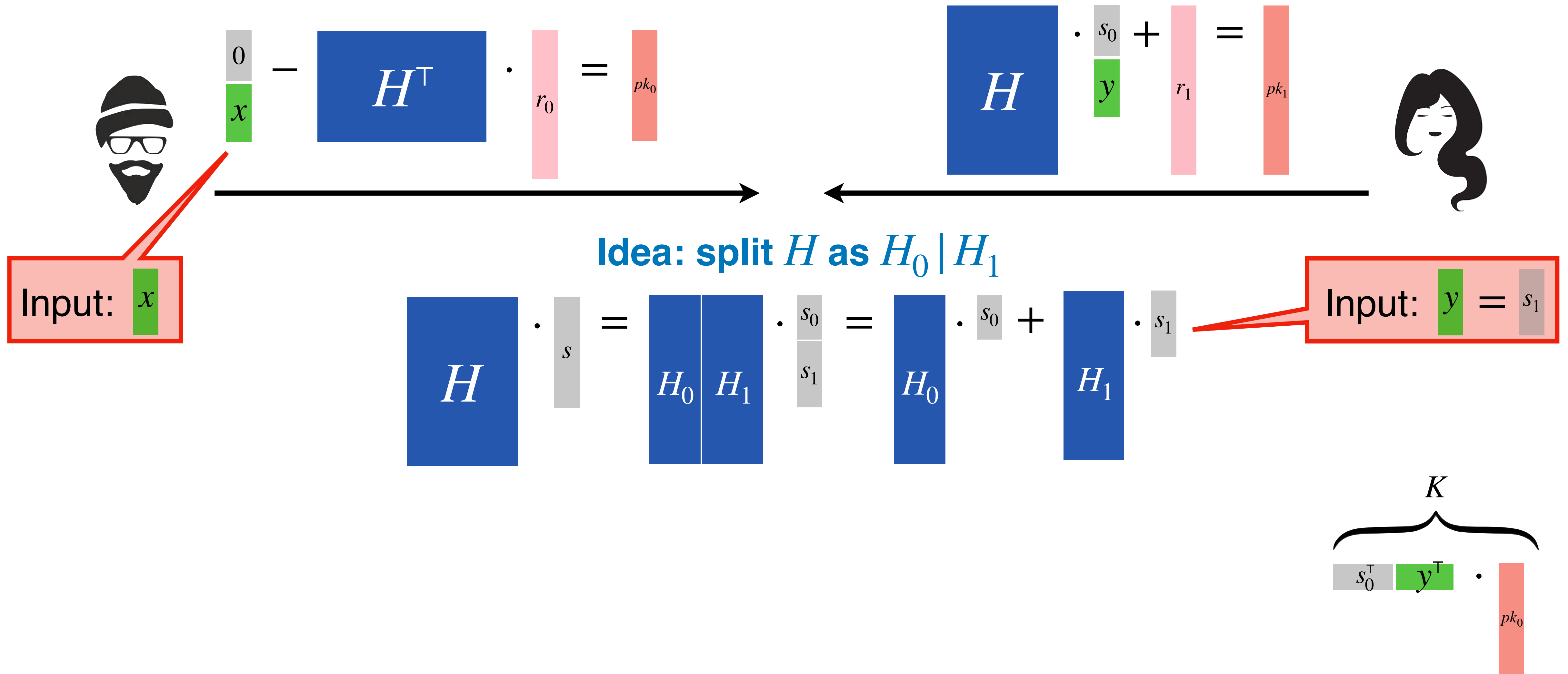
Idea: split H as $H_0 | H_1$

$$H \cdot s = \begin{bmatrix} H_0 & H_1 \end{bmatrix} \cdot \begin{bmatrix} s_0 \\ s_1 \end{bmatrix} = H_0 \cdot s_0 + H_1 \cdot s_1$$

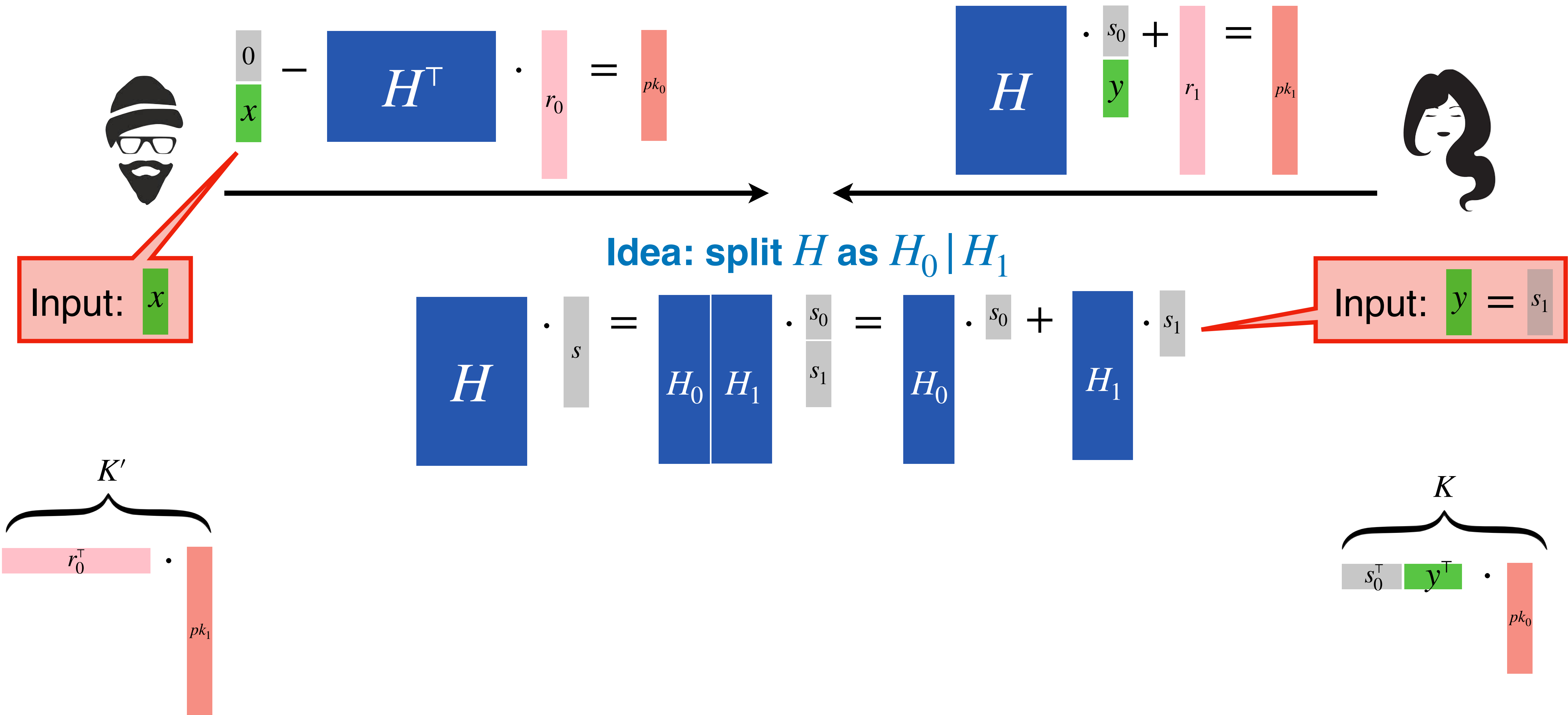
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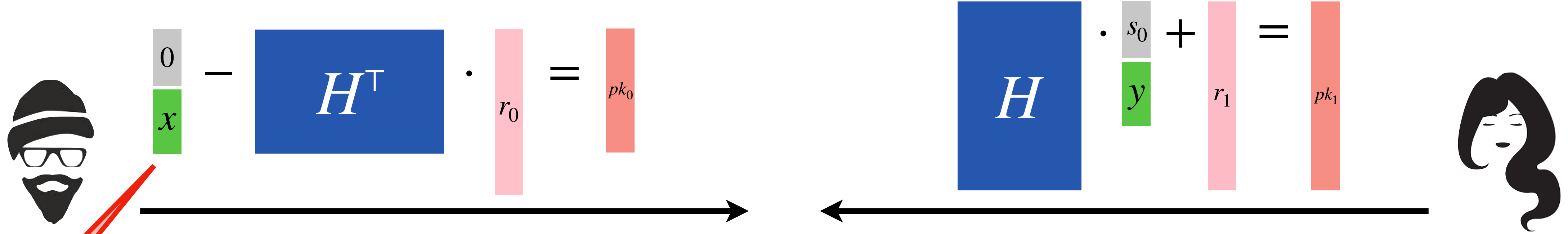
Embedding an Inner Product in Alekhnovich's Key Exchange



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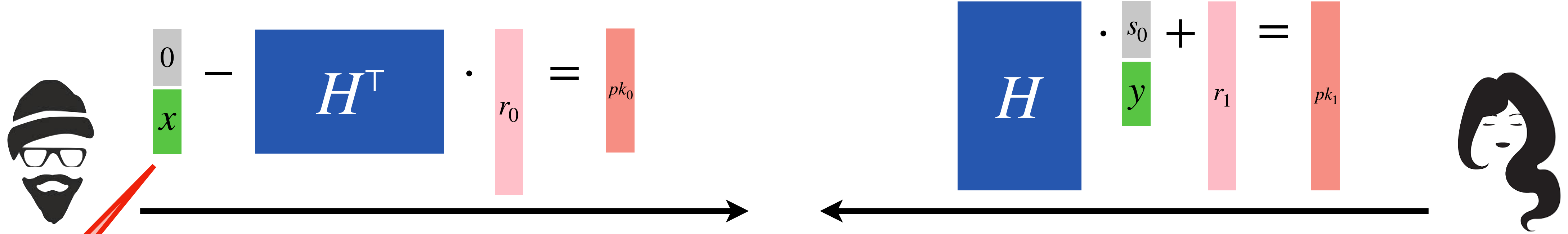
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Input: $y = s_1$

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 \end{aligned}$$

$$\underbrace{s_0^T \ y^T}_{K} \cdot pk_0$$

Embedding an Inner Product in Alekhnovich's Key Exchange



Input: x

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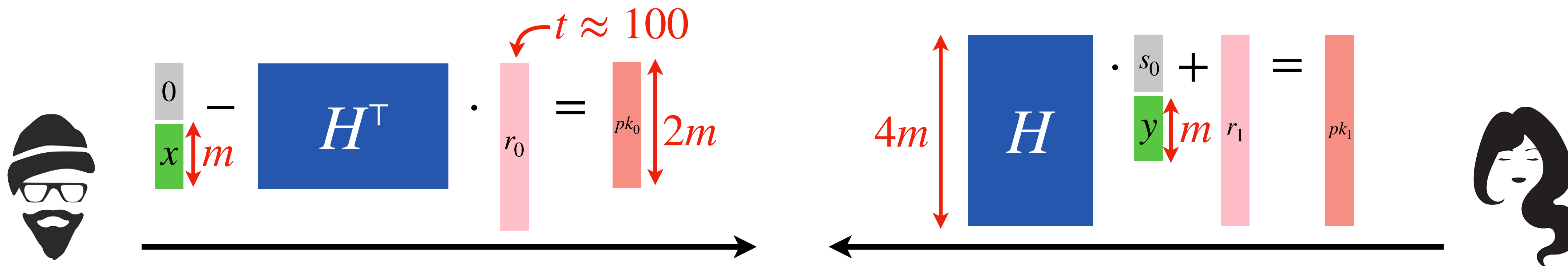
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Security
 Use primal LPN with matrix H_0 for Alice, and dual LPN with matrix H^T for Bob

$$\underbrace{s_0^T \ y^T}_{K} \cdot pk_0$$

Embedding an Inner Product in Alekhnovich's Key Exchange



Efficiency

Communication: $2m$ from Bob and $4m$ from Alice with reasonable parameters ($m = |x| = |y|$), $(1 + \epsilon)m$ from each party asymptotically (which is optimal)

Computation: cost dominated by $v \rightarrow H \cdot v$ ($\iff v \rightarrow H^T \cdot v$), can be $O(m \cdot \log m)$ (LPN with quasi-cyclic codes, standard) or even $O(m)$ (Druk-Ishai codes, slightly more exotic)

$$\underbrace{r_0^T}_{K'} \cdot pk_1 = - \underbrace{s_0^T \ y^T}_{-K} \cdot pk_0 + \underbrace{s_0^T \ y^T \cdot \begin{pmatrix} 0 \\ x \end{pmatrix}}_{= y^T \cdot x} + e$$

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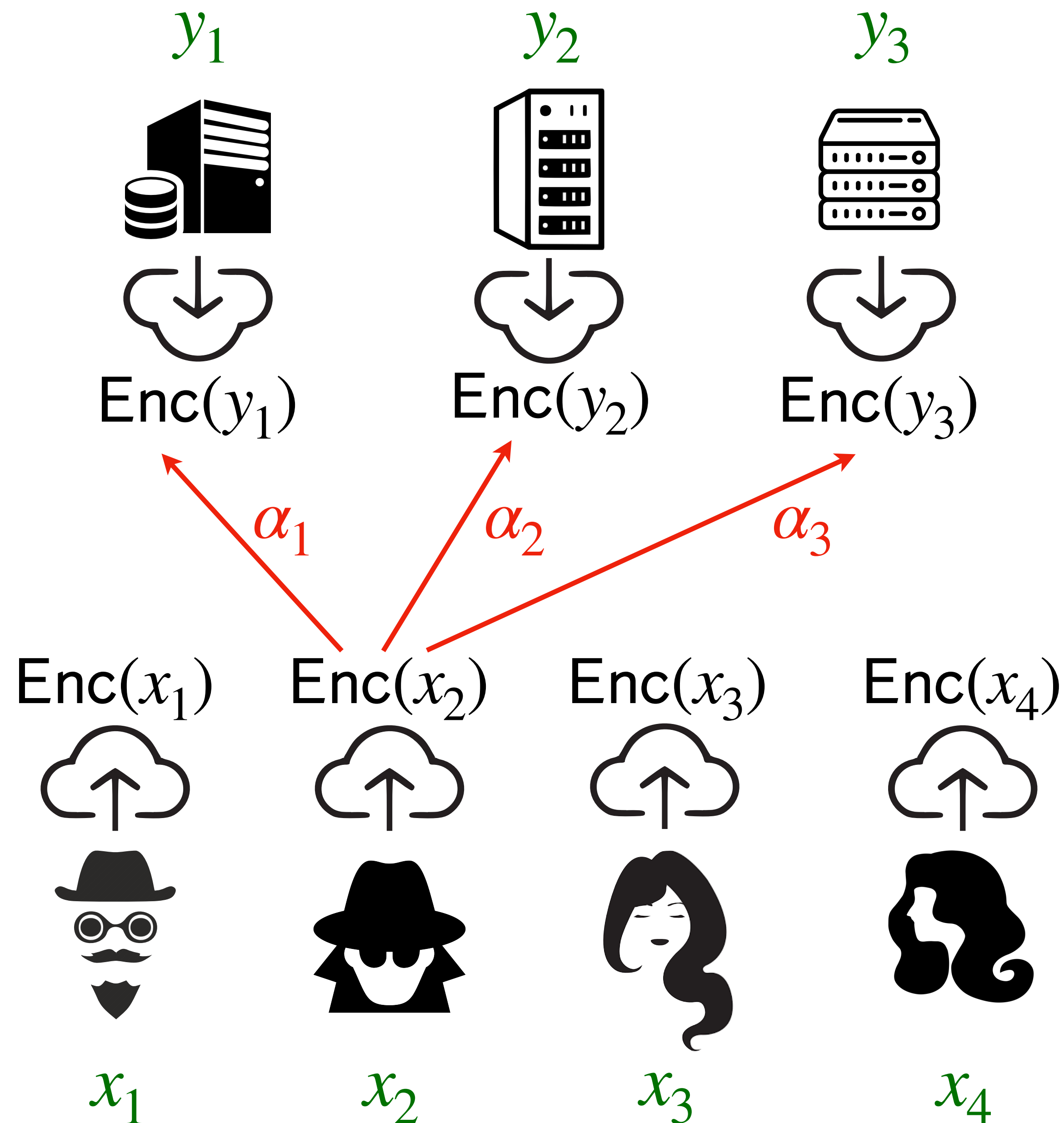
Multiparty Inner Product with Leakage

The protocol has t^2/n correctness error.

⚠ In MPC, correctness errors translate to *leakage* when a ‘detectable’ error occurs: the server learns an equation $\langle v, r \rangle$ with v known and r the noise vector.

\implies leaks $\approx N \cdot t^2/n$ linear equations in r if the client interacts with N servers.

\implies still secure under the **LPN with leakage** assumption (equivalent to standard LPN, but with a loss)



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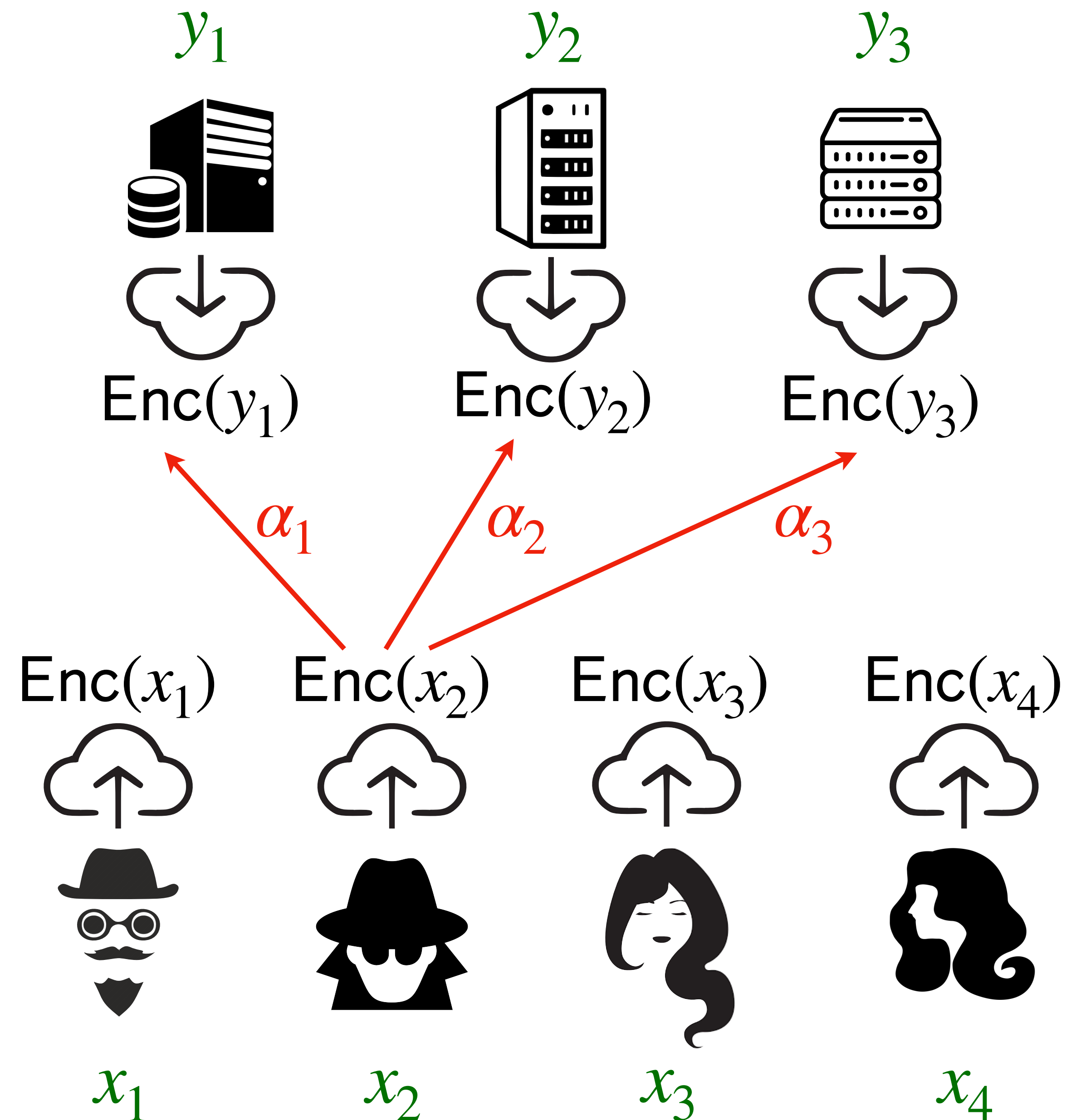
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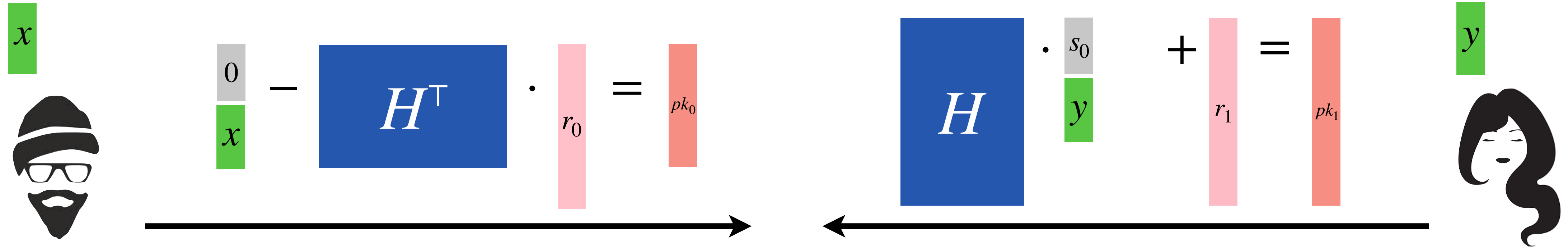
Alternatives

The above is fine when N is not too large. For large N , or when overwhelming correctness matters (e.g. for biometric authentication), two alternatives:

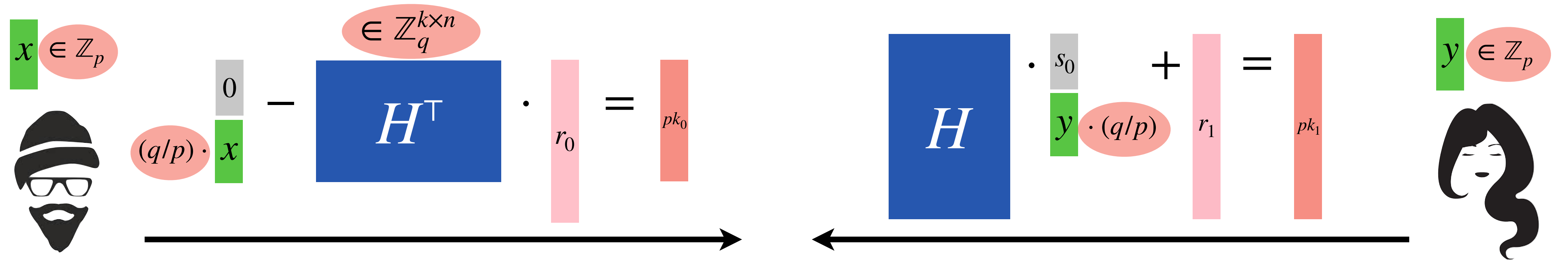
1. We give an LWE-based variant with negligible error
2. We describe a way to remove errors via a sublinear-communication preprocessing phase



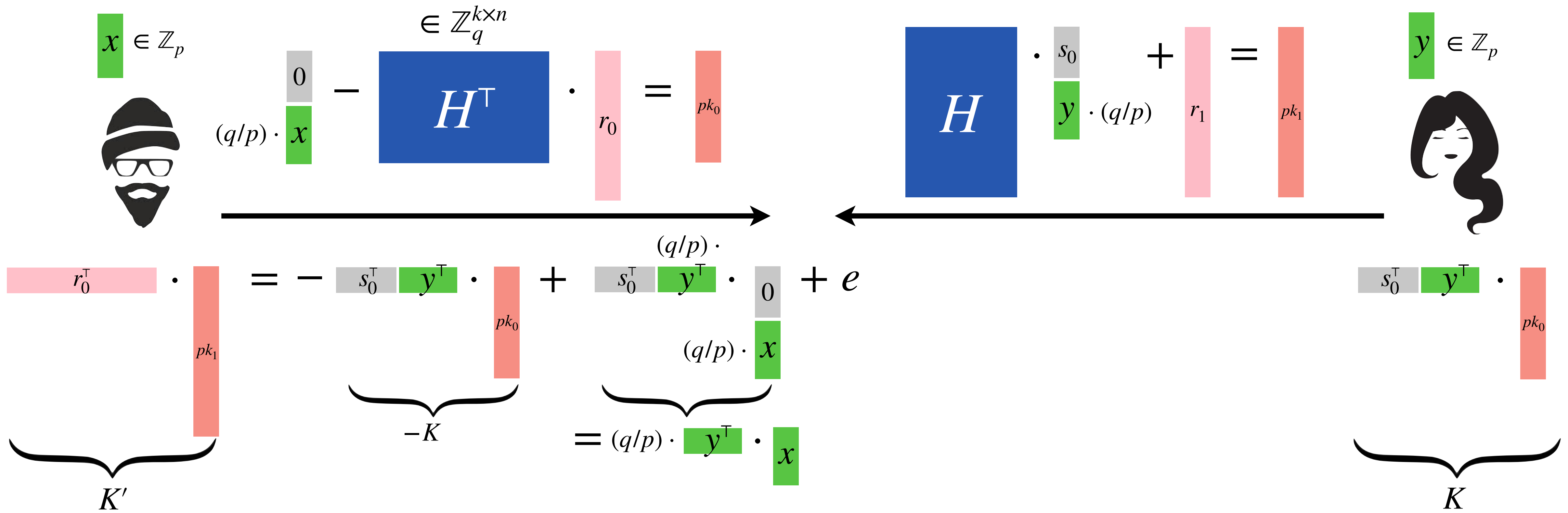
A Variant under LWE



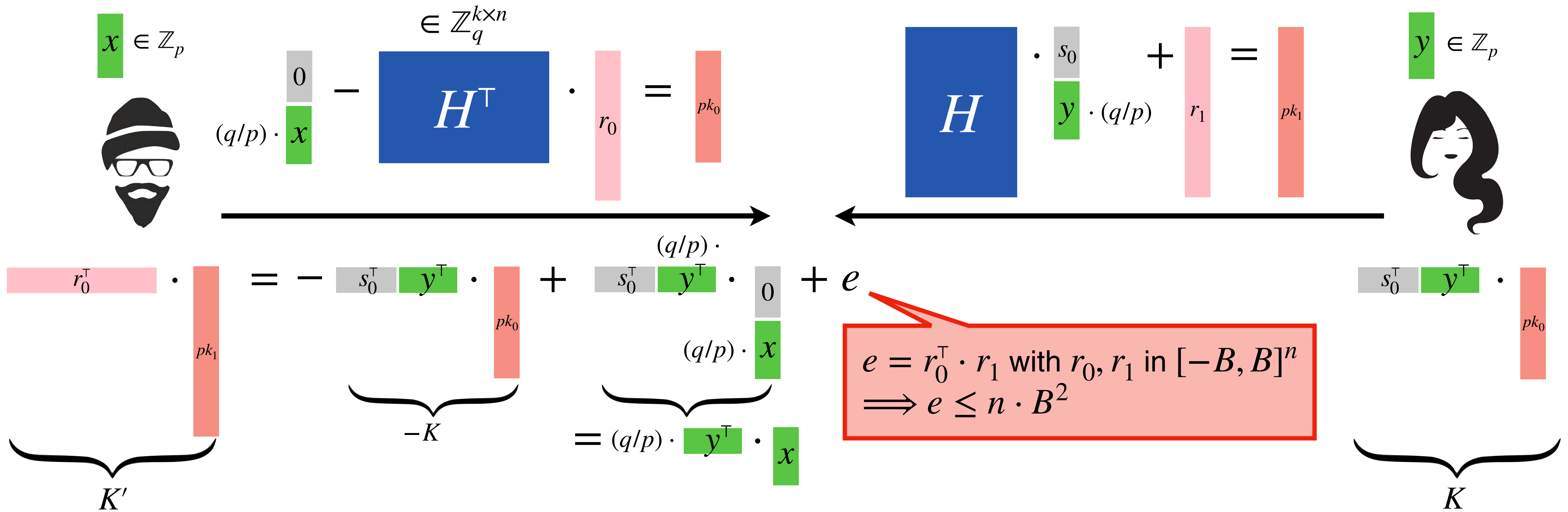
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A Variant under LWE

$x \in \mathbb{Z}_p$ (Sender)

 $(q/p) \cdot x + H^T \cdot r_0 = pk_0$

 $H \in \mathbb{Z}_q^{k \times n}$

 $y \in \mathbb{Z}_p$ (Receiver)

 $H \cdot (s_0 + y \cdot (q/p)) + r_1 = pk_1$

$r_0^T \cdot pk_1 = -s_0^T y^T \cdot pk_0 + s_0^T y^T \cdot (q/p) \cdot x + e$

 $= (q/p) \cdot y^T \cdot x + e$

 $e = r_0^T \cdot r_1$ with r_0, r_1 in $[-B, B]^n$

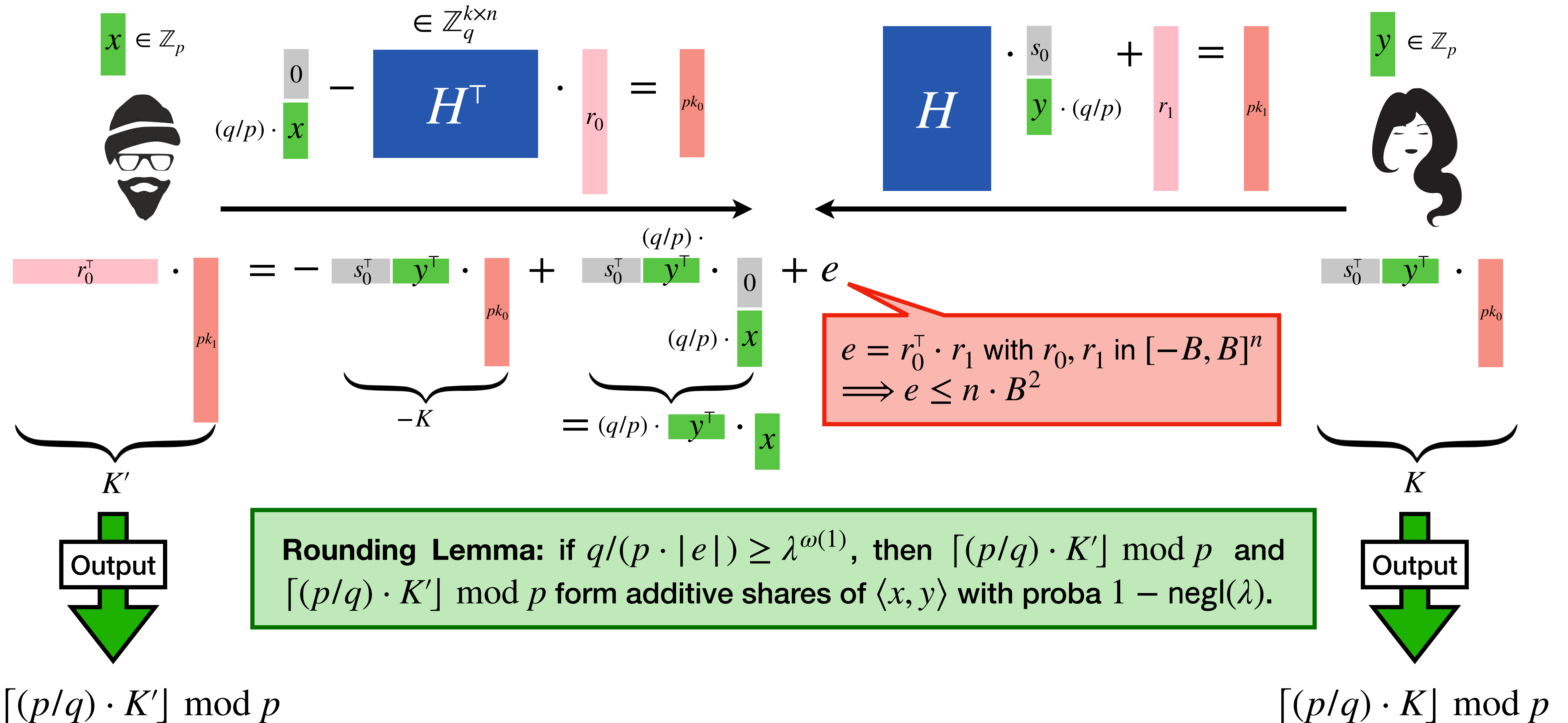
 $\implies e \leq n \cdot B^2$

K'

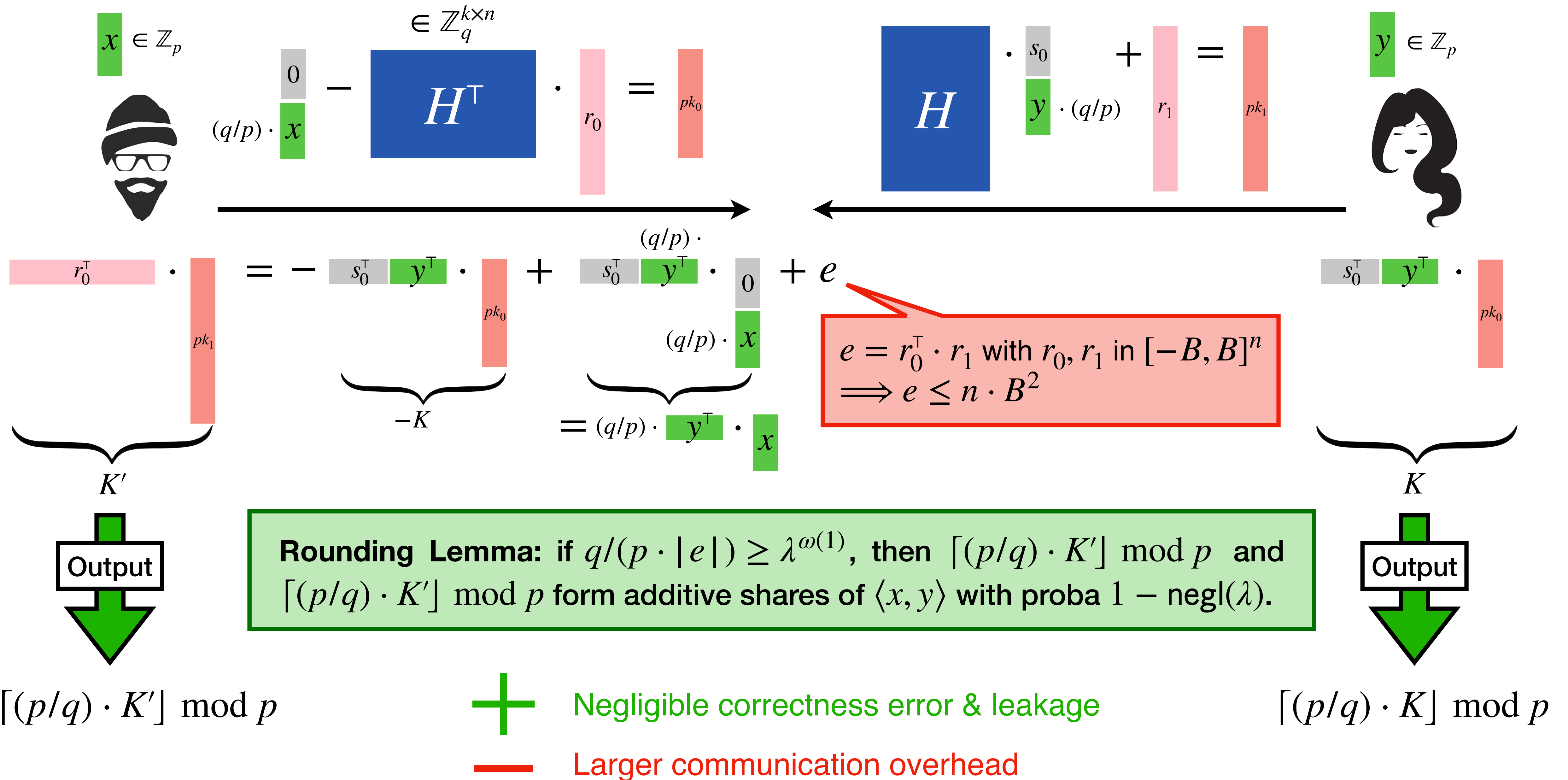
 K

Rounding Lemma: if $q/(p \cdot |e|) \geq \lambda^{\omega(1)}$, then $\lceil (p/q) \cdot K' \rceil \bmod p$ and $\lceil (p/q) \cdot K \rceil \bmod p$ form additive shares of $\langle x, y \rangle$ with proba $1 - \text{negl}(\lambda)$.

A Variant under LWE

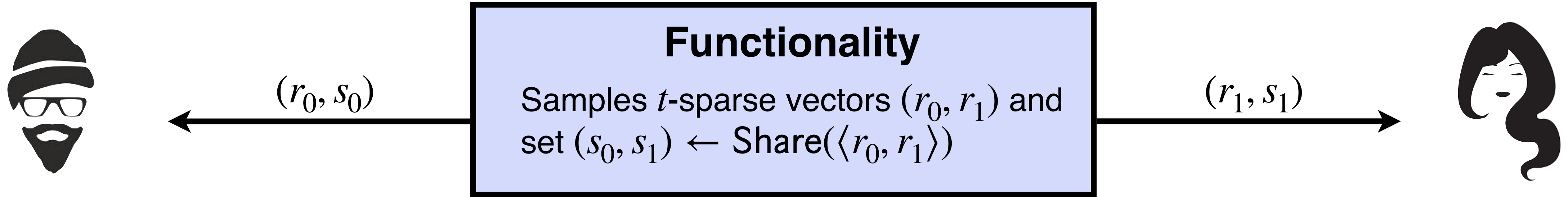


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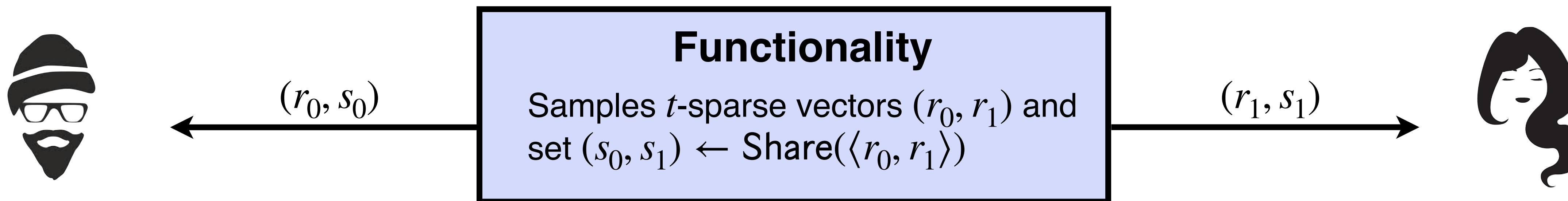
Removing Errors via Preprocessing

Preprocessing phase

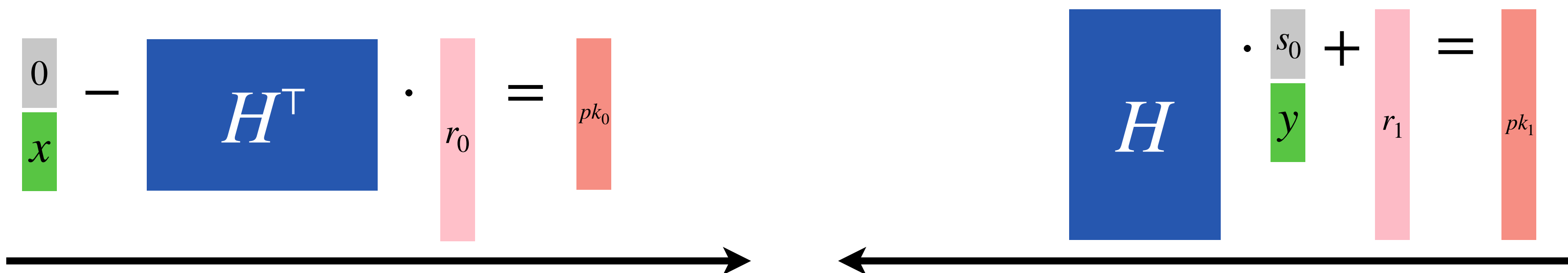


Removing Errors via Preprocessing

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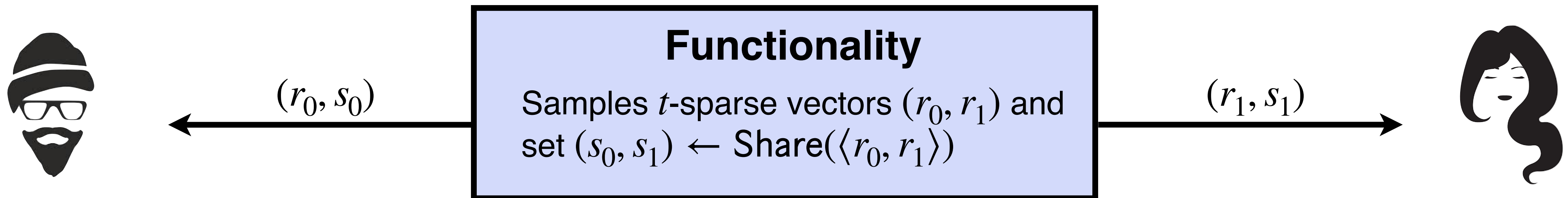


Online phase

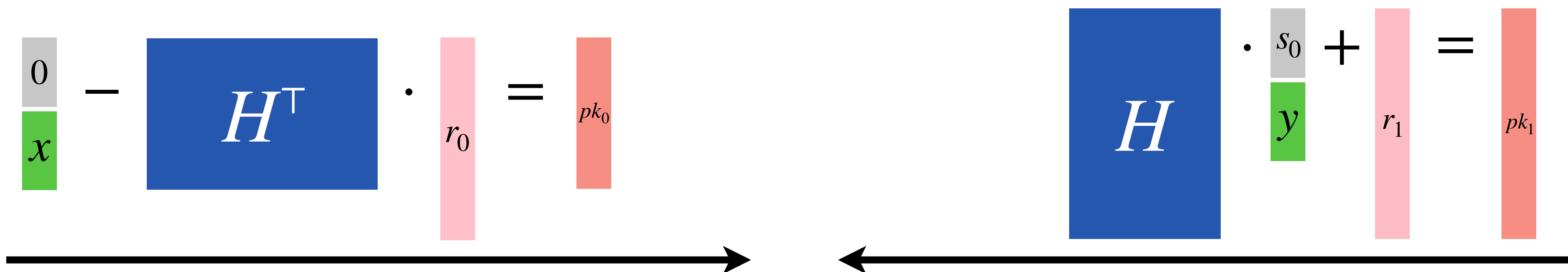


Removing Errors via Preprocessing

Preprocessing phase



Online phase



Output

Output

$\langle r_0, pk_1 \rangle + s_0$

$$\begin{aligned} & \langle r_0, pk_1 \rangle - s_0 + \langle s, pk_0 \rangle - s_1 \\ &= \langle x, y \rangle - \langle r_0, r_1 \rangle + (s_0 + s_1) \\ &= \langle x, y \rangle \end{aligned}$$

Output

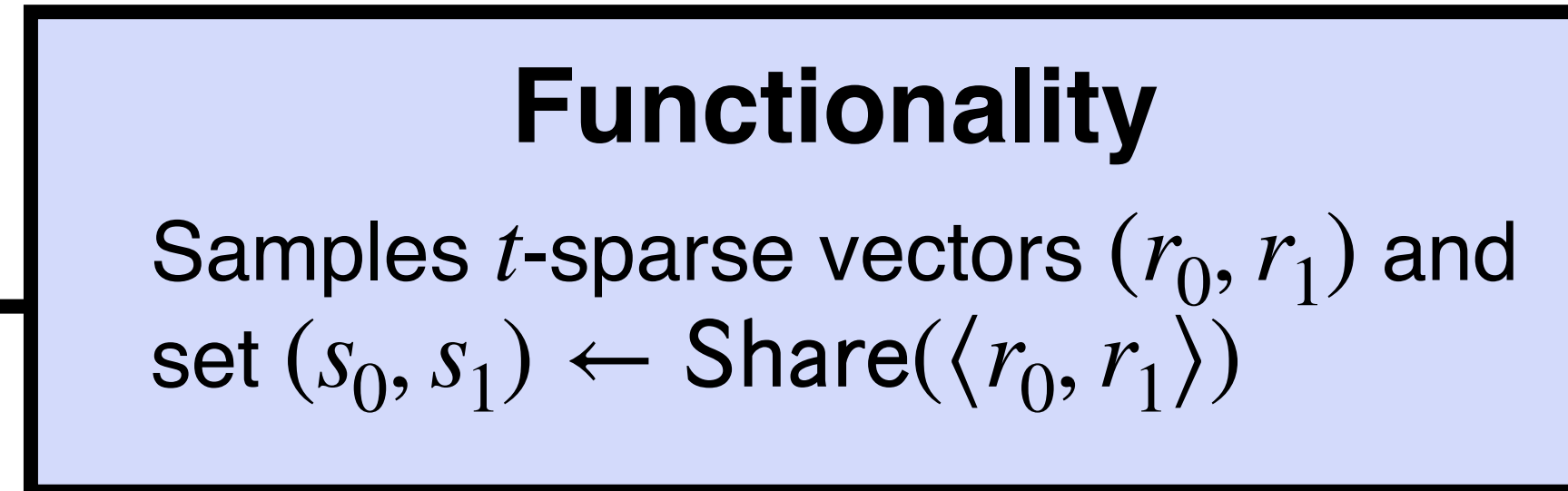
$\langle s, pk_0 \rangle + s_1$

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Preprocessing phase



(r_0, s_0)



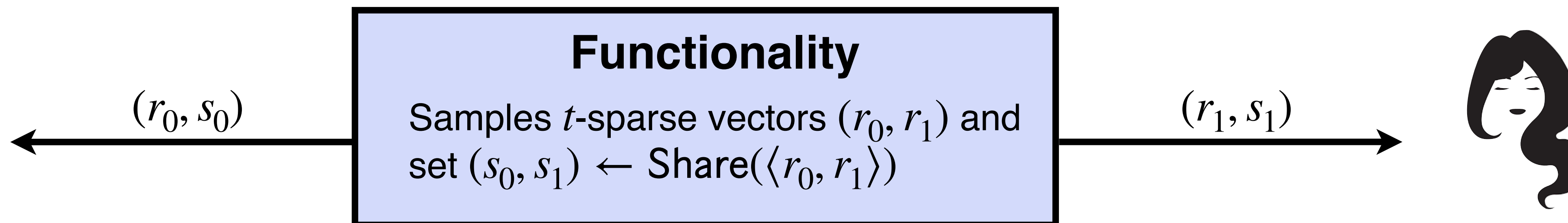
(r_1, s_1)



Implementing the preprocessing

Removing Errors via Preprocessing

Preprocessing phase



Implementing the preprocessing

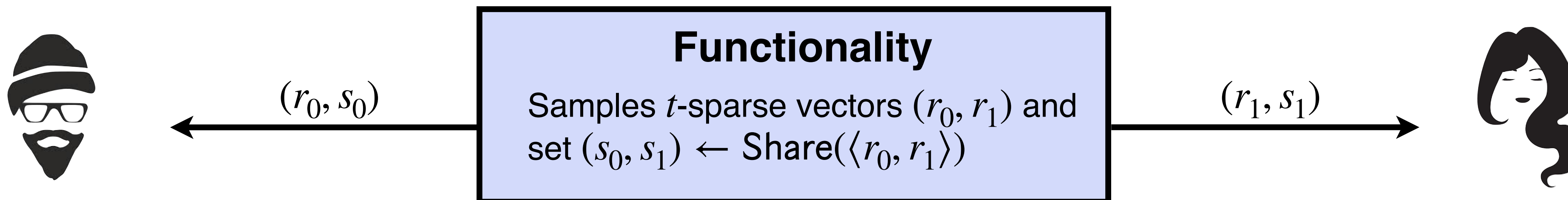
Write $r_\sigma = \sum_{i=1}^t r_\sigma^{(i)}$ where the $r_\sigma^{(i)}$ are unit vectors $0 \dots 0 v_\sigma^{(i)} 0 \dots 0$

$$\text{Then: } \langle r_0, r_1 \rangle = \sum_{i=1}^t \sum_{j=1}^t \langle r_0^{(i)}, r_1^{(j)} \rangle = \sum_{i=1}^t \sum_{j=1}^t \underbrace{[k_\sigma^{(i)} =_? k_\sigma^{(j)}]}_{\text{Secure Equality Test}} \cdot \underbrace{v_0^{(i)} v_1^{(j)}}_{\text{OLE}}$$

$\implies s_0, s_1$ can be securely computed using $O(t^2 \cdot \log n)$ communication

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Improved version: using LPN with *regular noise* brings the cost down to $O(t \cdot \log n)$

$$r_\sigma = 0 \dots 0 v_1 0 \dots 0 \quad 0 \dots 0 v_2 0 \dots 0 \quad 0 \dots 0 v_3 0 \dots 0 \quad 0 \dots 0 v_4 0 \dots 0$$

Malicious Security

In the malicious setting, Alice and Bob must prove that pk_0, pk_1 are well-formed



$$\begin{matrix} 0 \\ x \end{matrix} - H^T \cdot r_0 = pk_0$$

$$H \cdot \begin{matrix} s_0 \\ y \end{matrix} + r_1 = pk_1$$



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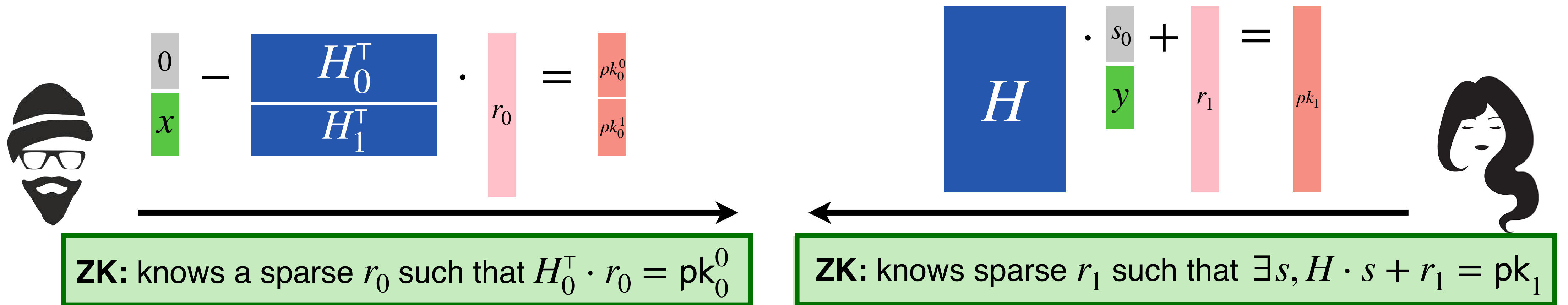


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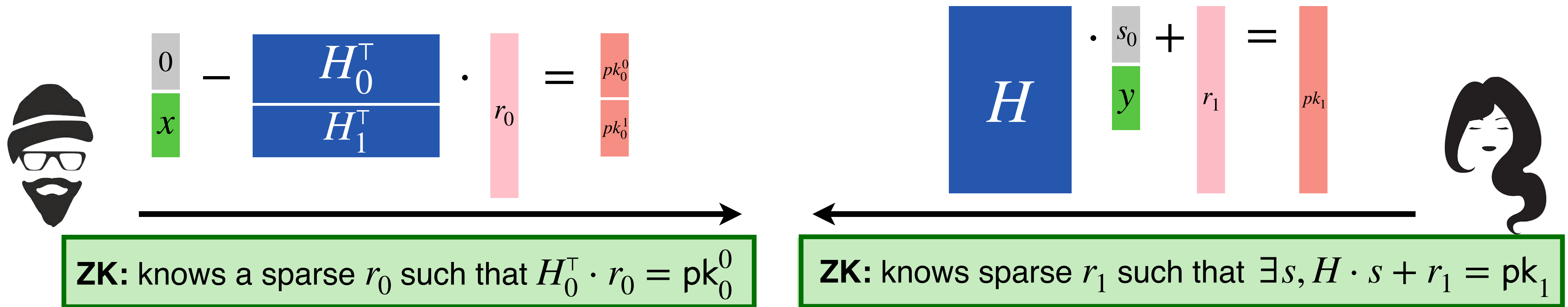
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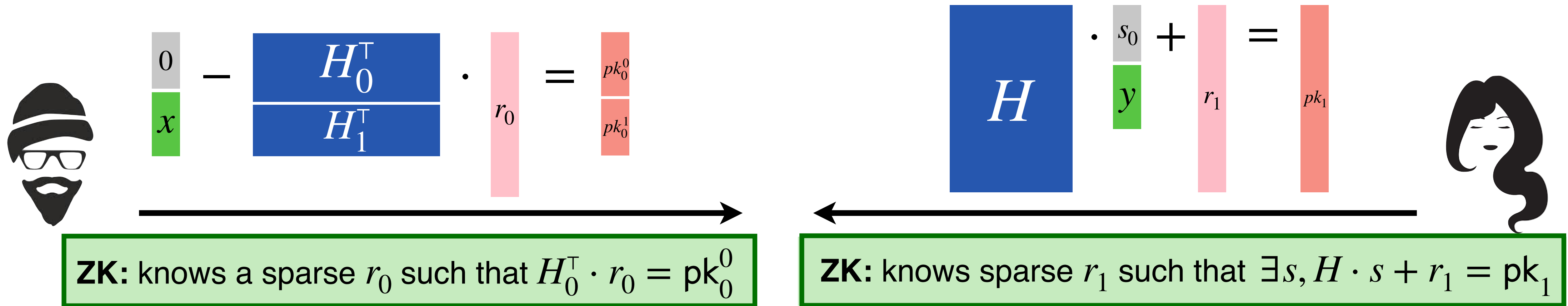
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We introduce a new efficient ZKPoK for LPN relations, with communication $O(t \cdot \log n)$

Idea

Recent works on *pseudorandom correlation generator* show how to distribute shares of $\Delta \cdot r$ where $r \in \mathbb{F}_p^n$ is t -sparse, and $\Delta \in \mathbb{F}_{p^k}$, via *function secret sharing* (which exist under OWF)

\implies we use these techniques to *authenticate* the noise vectors with a MAC Δ

\implies we use the MAC to check the correct computation of the pk 's, *al la* SPDZ.

Thank you for your attention!

Questions?

